

PORTFOLIO OF MUSIC COMPOSITIONS

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PORTFOLIO OF MUSIC COMPOSITIONS

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Vol I of III

Commentary

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Abstract

The following pages form a commentary on my own thoughts, notes, sketches and final printed texts of six pieces written between 2009 and 2013. The purpose of the text is twofold: to inform the reader of the intentions and poetic impulses of the composer and to make an accompanying statement for a researcher or musicologist who might attempt an actual analysis of the pieces. It is not, in my view, the work of a composer to self-analyze the extensively or to deconstruct the entities that are represented by finished compositions. However, the commentary itself is a reflection of the music – a personal account of what was important during the creative stages of ‘inventing’ a music the very essence of my thoughts during the period when I composed the music. In that it is, unquestionably, the most complete, appropriate and succinct account the composer might offer, regarding the thoughts behind the sounds.

From a technical point of view, the methods I used for the compositions in this portfolio range from using scalar formations and basic techniques such as inversions, permutations, augmentations or diminutions of materials¹ all the way to more abstract methods of organising sound, whereby the choice of register, for example, is the outcome of a correspondence with an extra-musical narrative.

The structure of my commentary is that of a sonata, with this abstract being the *motif*. After an introduction (*Nostalgia* – ‘what is silence?’), I start out with a triple exposition (*Regeneration* – *Ordinatio* – *Nos dec*), continue with a development (*Exelixis*, meaning literally ‘development’) and finish off with a recapitulation (*Quantum*, where the themes of

¹ during the writing of the works, not necessarily evident in the final texts.

the exposition and the recapitulation meet). The coda is a resounding ‘confession’ that if little has been achieved, much has been questioned in the process. Why the sonata form? A commentary on certain structures ought to be structured in an opposite way.

Score in chronological order

No.	Year(s) of composition	Title and instrumentation of the work	Duration ca.
1	2009	Nostalgia, for Violin, Guitar, Piano	9'. 40''
2	2009	Regeneration, for Piano Trio	10'. 12''
3	2010-11	Ordinatio, for 4 Clarinets in Bb	9'. 54''
4	2011-12	Nos Dec, for String Quartet	10'. 15''
5	2012	Εξέλιξις (Exelixis), for Chamber Orchestra and Solo Voice	10'. 26''
6	2013	Quantum for Orchestra	25'. 10''

Chapter One

introduction

Nostalgia

for violin, guitar and piano

This commentary will commence with a discussion of *Nostalgia*, a piece which is very different from all my other works in this portfolio in a very basic respect: the pitch material used in the work is not organised in a methodologically meaningful way; i.e. the choice of notes, dynamics, chordal formations and melodic shapes does not adhere to a systematic process. In actual fact, even the choice of instrumentation was rather impulsive and involved little forethought; my intention in setting out to write the work was to shift emphasis from conventional means of organising a composition to less obvious but equally crucial points of consequence. In doing so, I was immediately faced with the task of controlling my own intuition to avoid authoring what might result in meaninglessness – another, non-specific layer of organisation stems from intuitive writing. However, far from being a problem, these unconventional or seemingly crude beginnings proved to be a viable and fruitful creative platform.

Once a traditional discourse in pitch organisation has been abandoned, sound events can become almost non-hierarchical, empty gestures that invite a counterpoint from another field of dramatic, musical activity – perhaps from the intervention of the performing hand. It was whilst writing those fairly spasmodic, automatic and arbitrarily varied series of musical gestures for *Nostalgia* that it occurred to me that the substance of cohesion and poetic

variation missing from the work was the organisation and inspection of silence as something which *contains* systematic possibility not merely by its duration, but by its position and influence on other sound events. There is little one may note with regards to silence, without using words; I chose to note very simply with little allusion to extra-musical meaning. In a way, *Nostalgia* is about silence engulfing, interjecting or interrupting sound materials and transforming the succession of events into music. This is not to suggest that silence is a form of remedy for unorganised sound. It does not suggest a ‘lack’ of organization, but a musical space where ‘lacking’ and ‘sufficing’ are irrelevant notions. On the contrary, if the study of *Nostalgia* was to draw conclusions, the basic conclusion would be that silence must be² an absolute equal to sound in music making. By absence, presence or design.

Nostalgia is characterised by long pauses which are generally points of interchange between stillness/silence and the sound of musical instruments. The basic theme is the presentation of different ‘timbres of silence’. Throughout the work, everything emanates from silence³; a number of silent tones are present at the beginning and towards the end of the music. Scholarly debate and creative precedent concerning this structural approach is considerable and some discussion of known thoughts and influence is appropriate. According to Metzer (2006, p.338) for instance, “music is inherently dependent on silence, particularly when an artist wants to distinguish between silence and other periods of sound as well as allow the dynamics, rhythms and melodies to have greater impact on the piece”. Reading Metzer confirmed a comforting suspicion for me, namely that my own thoughts were not new and that I shared them with others, possibly countless others in music history and pre-history.

² this imperative is used with some degree of conviction

³ in spite of the order of writing, as described previously

On the one hand my discovery no longer held its former naive excitement, on the other hand my readings on the subject helped me reconsider and scrutinize my own thoughts.

In a similar way, but also to a much larger extent, composing *Nostalgia* was influenced by the use of silence in the works of Wolfgang Rihm and John Cage. John Cage negotiated silence as a central musical event in both his writings and music. His well-known experimental⁴ work, “4’33””, consists of 4 minutes and 33 seconds of silence, “with the intention to highlight the ambient sounds around the listeners”(Campbell, 1992, p.88). In spite of the work having been both ‘spiritualized’ and mocked by thousands of music students and others, it is nonetheless an extremely interesting proposition which I felt I had to think afresh and consider extensively. Cage continued his singular employment of silence in his piece *Waiting* from 1960, where the piano is the instrument of choice. In *Waiting*, a deep sense of anticipation pervades through the piece. A couple of delicate ostinato phrases are repeated and followed by an ever-shorter silence. This can be viewed and heard as a methodical exercise in sound/silence counterpoint⁵. In *Nostalgia*, I attempted the same counterpoint for a different reason, i.e. to allow the intention of silence to become integral *in the flow* of the music. The notation is mensural and the fermatas are not mere punctuation points but parts of the music. Ascertaining their duration in both the composition of the piece and its performance being the operative criterion that distinguishes between a pause and a silence.⁶

⁴ in my view the term ‘experimental’ is a musicological enigma; its use here is colloquial.

⁵ I use the word counterpoint to emphasize the organic and contrasting relationship between sounds and silence and without allusion to the technique of tonal counterpoint.

⁶ However, this distinction will not be observed in the wording and course of my analysis for reasons of philological continuity. It is, at any rate, a distinction which I deem true and central to my music and its performance, but am not yet confident to discuss. Sometimes a commentary has to include a ‘no comment’ clause.

Wolfgang Rihm is another composer of influence who has also used silence structurally in his work. *Chiffre IV*, for example, may be divided into four distinct sections with a short codetta at the end. Rihm has written long pauses to ‘dispel’ pitch collections, as it were. Here, a rest becomes a cadential tension-release device and silence has been used both for articulation and active textural/semantic functions. Rihm argued that, as composers, “we must always be shaken by the energy of the music or we must fall silent before it becomes void” (Rebhahn, 2012) I have found this statement, pertaining to the striving towards severe economy and compact meaning, both interesting and enigmatic; inevitably it has become a statement of some influence for me. Silence, it seems, holds a very different meaning for Rihm, that of moments of musical catharsis.

Both Wolfgang Rihm and John Cage have emphasised the idea of language in their pieces as opposed to the idea of structure: consequently my commentary presents an analysis of the use of silence as a stylistic feature in *Nostalgia* and how this style relates to my research aims both as a philosophical point of reference and as a general mien.

Silence within music is often overlooked “given its subtle articulation of the relationships between pitched and un-pitched sounds” (Clifton, 1976, p.163). Clifton (1976) cites Cage’s argument that silence serves a purpose of open possibilities: discerning heterogeneous noise, assimilating what is thought of as extramusical into music. Silence must be considered within the context in which it occurs as a meta-sound (environment), creating a relationship between itself and immediately sounding elements. Clifton goes on to illustrate how silence may surprise and disrupt the anticipation of subsequent events or, more intricately, redirect or heighten the listener’s anticipation. Overall, he maintains that silence functions as a *medium of articulation* in the linear or non-linear narrative of the music: pauses

aim to shift the listener's attention. The particular use of silence is, therefore, a musical element which acquires and administers a counterpoint of overtones and undertones through a reciprocal relationship to sounds. This simple poetic position is, in a way, a pre-requisite for my own music.

At this juncture it is worth noting that this is not a new musical concept. In a way, the poetic use of silence can be traced back to the common practice period, however, in its Romantic and Classical guise moments and periods of silence are not always employed in a deliberate and gestural poetic manner but are often a by-product of metrical and phrasal conventions. If one may comment from a relative distance, one may deduce that accurate and astute performances of older music ought to contain a deep understanding of the nuances of silence. This is mentioned here in order to clarify that the importance of silence is almost inevitable and 'ecumenical', outside of the stylistic and historiographical conditions and trends it may exist in. My own work and commentary is contemporary and contained in what is known to be 'new music'; there is no scope for historical musicology in here, but the point is made as some degree of reference to musical 'archaeologies' has transpired necessary and illuminating.

My creative impetus and my choice of certain types of silences have also drawn from extra-musical paradigms. Outside of music, silence is often used as a means of communication in a number of areas, including during spiritual/religious practice or in non-verbal contexts. Indeed, silence merely acts as a catalyst towards obtaining the freedom to identify and experience surrounding environments, whilst it may still be observed itself. In some cultures, silence is widely used during rituals or meditation. Stylistically, its occurrence may be an effective means of encouraging the creation and experience of balance,

harmony and concordance in any situation. Similarly, the appearance of silence in a composition should not be misconstrued as the absence of ‘element’, but the invitation of unifying constituents that are, in some ways, less tangible and obvious. A musical sound may become monotonous upon unnecessary repetition. It is true that there is much fine music that requires very little silence; J.S. Bach’s music offers the obvious example where the music offers very little in the direction of structural silence but where musical flow is undisputed. My discussion of silence is not and may not be mistaken for a polemic against music that is continuously ‘busy’ or even monotonous. However, balances and forms created in *Nostalgia* by interchanging between stillness/silence and the sounds of musical instruments, have provided both the punctuation and cohesion which I was looking for in order to maintain an interesting flow of events.

I would hesitate to be too specific about something which is, in a way, seeking to portray unspecific qualities, but a few particularities may be discussed. To begin with, *Nostalgia* employs different timbres of silence, or more simply put, the space a silence occupies is defined by the precedent and following sounds; equally, the precedent and following sounds are defined by the intervening silence. In fact, silences precede and follow intervening sounds: an ‘equal counterpoint’ is at the heart of the composition.

The piece is designed to be perceived as a series of events involving long pauses, which are necessary for an interchange between stillness/silence and the sounds of the musical instruments. Each component carries with it a distinctive purpose to provide a variation of musical flow in order to engage and capture the listener’s attention, even during pauses (anticipation). A central aim of mine, given all the above, was to provide a musical environment in which silence becomes an equally important part of the performance for the

performer and for the listener, not just the composer. To be more specific, my aim was to write a text which would require that the listener treats sounds and silences in the same way, before being able to appreciate the content of the composition.

Moreover, in *Nostalgia* I aimed to indicate and notate the release of tension as a product of silence following sounds or, conversely, the accumulation of tension when anticipating new sounds within a silent duration – this one might call the psycho-acoustic ‘timbre’ of silence. In general, the length of pauses and silences, the ‘magnitude’⁷ of silences and the duration between periods of silence in any piece has a significant impact on the listener which I felt had to be a central point of my poetic judgments. A typical example of the use of interchange between sound and silence to release or create tension is bar 3 which is preceded by a long period of silence that helps to raise tension, followed by a guitar crescendo. In bar 79, the piano’s absence separates the music and this is intended to serve as a release of tension, altering the nature of the high-pitched violin sound. Overall, it would be accurate to describe most of the ensemble changes from duet to solo to trio and the tutti silences as variations of tension and release which punctuate the music but more importantly, provide a cohesive gestural environment for the sound events.

The orchestral use of silences, i.e. the principle of punctuating masses of symphonic sounds with silences, is a classical device and it seems almost redundant to analyze the point. Almost but not quite; as verbose writing can never be over-criticized. Fragmented by

⁷ a period of silence has, I believe, more than a duration; it holds the echo of the precedent events and the promise of the following events. I use the word ‘magnitude’ to hint at this secret theatre which defines the quality of a pause and the pacing of a music.

definition⁸, *Nostalgia* hovers between instrumental sounds and silence. While sound is mediated by silence, silence is equally mediated by the sounds of the instruments. This results in a disengagement from a linear flow and a cohesion that owes much to counterpoint between sound and silence. The instrumental sounds do not grow together as a whole but remain the components of something more important and central, outside themselves, their capabilities for expression and communication. The above is more specifically manifested by my use of orchestration in conjunction with the pitch material used, *Nostalgia* makes use of a single scale transposed three times and presented in its retrograde form once. For the purposes of clear reading I name the mode I am using ‘A’, its retrograde form ‘AR’ and its three transpositions ‘A1’, ‘A2’ and ‘A3’(figure 1).

figure 1 – *Nostalgia* -A, A1, A2, A3, AR

⁸ a literary allusion is allowed here. The discussion of *nostos* by Homer is one of the most striking events in Greek literature; this is not least achieved by the fragmentation of memory and the dislocation of the narrative from a linear disclosure of events.

The following table shows the structural ‘canon’ that forms the basis for the organisation of pitch:

Instruments/bars	1-43	44-59	60-79	80-95
Guitar	A	A	A	A
Violin	A3	A2	AR	A3
Piano (right hand)	A1	A1	A2	AR
Piano (left hand)	A2	A3	A1	A1

The harmonic constant in the work is the material played by the guitar (A). A1, A2 and A3 share three common tones with A and are both present in the first half of the work. AR shares three tones with A and is present in the second half of the work. This creates a sense of absence of one extra tone and is a form of harmonic ‘silence’ as it were – a lessening of the harmonic tensions available. Moreover, as time passes A and its transpositions are established from an intervallic point of view and when AR is introduced there appears to be a loss of stability. This may not be mistaken as an introduction of new material – on the contrary this new sound formation is a silence: it is a similar sound, born and resembling of A but its sole purpose is to obscure the quality of the music as it stood so far.

There is a musical movement which best illuminates and highlights my own interest in the potential that silence has to “unmoor the roles of performer, composer and listener and to connect presence and representation while drifting freely in the tides of conceptualization” (Kim-Cohen, 2009, p.167): the ‘Wandelweiser Collective’. Melia and Saunders (2011, p.450) describe the collective’s focal point as follows: “silence [occupies] a large share of the often extended performances, with harmony, rhythm and melody playing (at best) a subordinate role or, perhaps, no significant role at all. It was in fact Melia (2011) who furthered the

investigation of silence in the music of the collective. Highlighting this attitude became my own incentive when composing *Nostalgia*; silence, it transpired, is as much about its very nature as it is about increments of duration, time and place. Mine became a deliberate attempt⁹ to allow duration, time and place to play a unique role in the listening experience: “cutting a hole in the musical fabric and jerking the ‘carpet of sounds’ from underneath the listener who is left to hover over an ‘abyss’ of temporary silence.” (Melia and Saunders, 2011, p.447). Another member of the collective Jürg Frey maintains that there are many different types or categories of silence (Warburton, 2001). This could generate a thesis in itself, but in its simplest form, the position poses the question whether a silence serves to interrupt a music with its intangible, ambient responses or whether a music interrupts a silence with its inherently organized, self-contained meanings. From a performance point of view, the degree to which the performer will choose to listen to the audience and involve its sounds in the performance is a matter of interpreting the dynamic exchanges inherent in any score. Notating then, becomes a case of making a psychographical map for the performer, rather than dictating a number of prescriptions or events.

To conclude this first chapter about *Nostalgia*, what best encapsulates my employment of silence, guided by Cage’s attitude towards authoring silent events and inspired by the *Wandelweiser* collective, is the concept of indeterminacy, where a shift occurs in focus from the composer to the listener via the performer. The concept of indeterminacy as an agent of freedom became a modulation point for my next pieces; this will be discussed in the second chapter of this commentary. Ultimately, silence is the ‘barometer’ of music; *Nostalgia* was conceived and composed with that in mind, that silence and musical freedom share more than is commonly assumed.

⁹ admittedly, not a seminal contribution to world-knowledge, still a creative attempt

Chapter 2

exposition

Overview

It has been argued¹⁰ that aleatoric music has taken three forms which involve, correspondingly, 1) the use of random aspects to determine a given fixed score, 2) a mobile form¹¹ (Latham, 2001), or 3) an indeterminate notation, which takes into consideration graphical notation and texts. In this chapter I will discuss three of my compositions corresponding with these three broad categorisations. The first composition, *Regeneration*, uses the first of these forms, i.e., changing parameters which determine the function of a fixed score. Strict and free elements are combined in order to achieve a balance between concrete musical ideas and chance events. *Regeneration* was written in homage to Marcel Duchamp, a painter and pioneer in music experimentation utilising chance operations¹². The second piece, *Ordinatio*, gives an example of a ‘mobile form’. The third piece is entitled *Nos Dec*¹³, and makes use of indeterminate notation; it is also characterized by a high degree of complexity: the performers must be able to switch from reading conventional notation (requiring accuracy) to ‘translating’ indeterminate notation (requiring invention and conviction). In *Nos Dec* in particular, I have found that offering performers varied degrees of ‘responsibility’

¹⁰ I have taken Griffiths’s discussion of aleatoric music (2001) as my starting point for this part of my research.

¹¹ A form that depends on mobile sections, phrases or events; the internal structure of these events is set over specific or non-specific periods of time but their placement is determined by the performers or conductor.

¹² *Erratum Musical for three voices* being the prime example of this.

¹³ An anagram of the word second, the title means ‘our ten’ in Latin, referring to the quartet performing in the plural rather than individually, as it were, and with ‘decimal purpose’ when counting seconds of boxed and other indeterminate materials.

creates a high and special sense of dynamism which I find extremely appealing. I shall, at this point, delve into a more detailed description and analysis of the three ‘aleatoric’ pieces discussed above in three separate sections.

Regeneration

for piano trio

Regeneration, was inspired by the story of Spinalonga, a small island off the coast of Crete, which was used as a leper colony from 1903 to 1957. Composed for violin, cello and piano, it seeks to be a psychological portrayal of the situation and to be an echoing response, one where despair and isolation gradually give in to hope and rebirth. To complete the metaphor: chance events lead people to certain situations but ‘fate’ (music) is only given a direction and cannot be absolutely prescribed by chance.

As mentioned in the opening of the chapter, Duchamp’s *Musical Erratum* (translated as ‘musical misprint’) from 1913 was a model idea for me. Duchamp used chance procedures (a draw) to develop a score for three voices. Together with his two sisters, he drew 25 notes from a hat and wrote them down. This series of notes then proposed the basis for a chance or random composition.¹⁴ One of Duchamp’s more famous motto was that ‘you can view the viewing but cannot hear the hearing’,¹⁵ and it is precisely this sort of secret theatre that *Regeneration* is aiming for.

¹⁴ this is a summary of a description of the work by Bloch (1974).

¹⁵ Green box, 1934

To determine the parameters of the notations in *Regeneration*, I have used a number of complex rules in the same way Cage does in *Music of Changes* to help in choosing from charts of durations, pitches, intensities and other aspects of composition. Chance leads to prescription in Regeneration – every parameter is the result of chance operation and then fixed in its place in the score – allowing for some ‘internal’ flexibility. This is particularly evident in my notation regarding amplitudes, pitches, and synchronisation. Concerning the manner of chance operation, I chose to draw cards and throw dice, rather than use modern software tools with randomization features. It seemed right that if the end result was to be physically performed, then the initial act had to correspond at some level.

Aleatoric notation may shift the balance of responsibilities between the performers and the composer during a performance; one may think of it as a dual discipline in effect. In *Regeneration*, both spatial and conventional notation have been used to maintain a balance between strict metrical structuring and the more non-specific time scales of pacing; a mensural environment that may be deemed as temporal *quantization*¹⁶. This aspect of my composition is modelled on the social situation in Spinalonga, where although the inhabitants had total freedom to move around on the island, they were strictly confined within its narrow geographical limits.

Concerning formal elements

SECTIONS	BARS	DESCRIPTION
A	1-29	Basic thematic material

¹⁶ Clarke, p.220

B	30-31	More rhythmically free, using the same harmonic field
C	32-54	More intense and ascending ostinato
D	55-78	Freer than B, extending timbre and texture

As the composition progresses from section to section, the increasing lack of prescribed placement of events allows more ‘freedom’ of choice for the performer and a gradual extension of the interpretation of the score into a loosely described or ‘advised’ free group performance. This can only be achieved if the transition is seamless, which was one of the main objectives pursued by the position of musical schemata and the inter-relationships of materials from section to section:

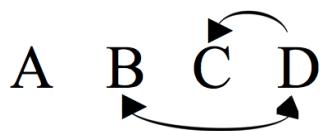


Diagram 1: The inter-relationships and influences on form between sections in *Regeneration*. The arrows signify ‘influencing’.

Throughout the piece, the basic intervals of *Regeneration* are generally characterised by a minor 2nd, which is sometimes combined with a compound interval as a 9th as well as an augmented 4th/diminished 5th. This becomes evident from the very outset of the work (fig. 2) There is no strict adherence to this intervallic regime – notes are dislocated to serve the movement of the music and the expressivity of registration (e.g. b. 5 where the C# is premature) but the overall tonal environment emanates from these basic intervals.

A

$\text{J} = 63$

Piano

p ff p _{R.H.} mp f 8^{th} 5 3

fig. 2 – *Regeneration*, bars 1-6

Boxed material allows but does not require repetition. There are two types of boxes, one consisting of verticalities: (bars 12 [fig.3], 13, 31b 31f) the other involving horizontal material as well as chords (bars 30, 31c-31e [fig.4]). When these boxes in one part are combined with metric notations in others (fig.5), the issue of performance synchronization transpires. The situation poses a question not unlike the most common 3-against-2 reading: an impossibility. Just as a triplet in double time is essentially a temporal illusion and notational ‘error’¹⁷ the same sort of compromise in counting is expected of the group on a much larger and demanding scale: the performer who plays the boxed material has to remain faithful to his notation but synchronize with the metrics of the other performers and vice versa. How much of this is fiction, compromise, habit or musical interpretation really depends on the amount of commitment and consideration gone into rehearsal – it is perfectly possible to give a performance on second reading, but a fine performance is a matter of deep familiarization with all the details and nuances available to choose from.

¹⁷ obviously, there can never be an exact division of 2/3 – a triplet in double time is, in theory, an impossibility



fig. 3 – *Regeneration*, bar 12

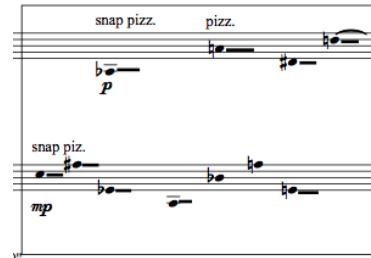


fig. 4 – *Regeneration*, bar 31c

fig. 5 – *Regeneration*, bar 45

A comparison of two performances

Regeneration has been recorded by two groups with very different results, as would be expected. One may deduce little from a limited number of performances; perhaps safe conclusions with regards to notation may be reached with a more substantial ‘demographic’, still, it is quite appropriate to comment on the two renditions and their differences and similarities.

The two recordings discussed here were given by Trio dell' Arte¹⁸ and members of Ricochet string quartet¹⁹. For the purposes of the next few paragraphs they will be referred to as recording I and recording II respectively. The first point of comparison is the length of performance; recording I is 9'48" long and recording II is a little shorter at 9'17". Given that the metronome markings are very specific and unusual and that all sections that are not mensural have specific durations, this 30" differential is substantial – especially as both groups opted for the same ending. More importantly however, I would consider both performances to be a little too quick – if all the fermatas and broad, empty sections are accurately performed the piece ought to be longer than 10'. Nonetheless, both recordings achieve an interpretation of the score that can certainly stand scrutiny.

One of the differences, which deserves mention as it changes the soundscape altogether is the rhythmical reading of boxed materials. Recording I shows the pianist to be reading bars 12-13 as a 6/8 rhythm joining the tempo from bar 12 to 14, as it were. On the contrary recording II displays a much freer interpretation. There is no better or worse – if that were the case, a description of what was required would have been included in the score; it is precisely this sort of fluctuation from performance to performance, a fluid scoring that non-mensural notation pursues. Questions do arise however: should the score include “what is allowed”? Should it be made explicit that by “repeat the box” a single repetition or 200 repetitions in the space of a few seconds is in fact a possibility? Do performers need this sort of mental note to observe the multitude of possibilities that this score offers? One gets the sense that no matter how many performances this particular piece may receive, the

¹⁸ Tommrys Neofytou (violin), Frederic Dupuis (violoncello) and Emilie Moutin (piano), recorded at the Royal Academy of Music, May 25th 2012.

¹⁹ Pavlov Andrii (violin), Patsovskyy Igor (violoncello) and Tavanets Dmytro (piano), selected by the Orient / Occident competition in Kiev and recorded, September 26th, 2013

overwhelming majority of the pianists would choose to play a slow ostinato. On the other hand, by indicating the extreme renditions, one would be making a point of them and would perhaps be imposing on the performers. If an answer were necessary, I consider my notation to be complete: the majority of performers would not consider the full range of possibilities at bars 12-13. But the correct spelling is to allow possibilities without indicating their extremes. To put it simply: much music is difficult to read and requires attention not only to the detail that is present, but also to what is absent and must be discovered by the players. The same stands for *Regeneration*.

There are many misreadings in these recordings, none of which make them less than musical interpretations of the score: the pianist in recording I releases the sustain pedal when he has been asked to keep it depressed (bar 10) whereas the pianist in recording II chooses to play inside the piano when he has been asked to play at the keyboard (bar 55a). There are numerous such events. This means very little with regards to the interpretation of the notation - these are mere errors which can be corrected. What is more quintessentially important is whether the score offers its ambiguities intentionally or unintentionally. Notating is an act of affecting the readers' psychologies. Take for instance the piano part in section C: the pianist is not asked to pedal. The 'bass notes' in the left hand are crochets and the middle register is occupied by *laissez vibrer* chords. Both pianists did in fact play this part with the same arm movement which creates a physical sense of strong vs weak. It may be argued that the notation is ambiguous or unclear: should the pianist pedal or not and where? But this incomplete instruction is a 'bait' for the performer's sensibilities. Not quite an aleatoric moment, but close, as the section is open to interpretation – the difference here being that not all choices are correct. Here an issue of 'stylistic' interpretation is present in the form of conventional notational 'baggage'.

The reader of this analysis may listen to the two performances and notice a number of other differences and similarities. What does not concur between the two is a ‘common error’ which would put the notation to question. *Regeneration* is, in that sense, a score without points of contention, although it seeks to highlight ambivalences and to project clusters of possibilities and intentions. What I learned from the two recorded performances was that performers need to approach the score with the same mindset that the classical repertoire is approached: the technical demands of the work are only a first level of negotiation. The true dialectic and interpretation of the music ensues once the secret spaces and timings of the work become important for the performers.

Ordinatio

for four clarinets in Bb

Ordinatio is an example of a composition involving mobile form or *polyvalents*²⁰ (Latham, 2011). The order of sections and movements is unspecified at times and left to be decided by the performers. I have studied, to a certain extent, the scores of Roman Haubenstock-Ramati²¹. On the opposite side of the spectrum of mobile form music lay pieces such as Terry Riley’s *In C*; the matter of formal organisation is very much dependent on content. Considering the above my own initial concern in *Ordinatio* was to position my own attitude within the field and to pose creative questions both to myself during the composition of the work and to the performers. One of the most important challenges was to ensure the preservation of the identity of musical elements in such a way that the composed structures would adapt to the variations in the choices of the performers. In other words, to predict all

²⁰ a notation that contains a number of forms, purposes and meanings

²¹ *Interpolation* from 1968, for instance

possible outcomes and control the gamut of resulting forms without constricting it. The ‘solution’ to this problem was to make smaller components ‘transparent’, open and compatible with all others at both ends of their structure – elements and parts that may easily function as connections in a musical progression. I owe the philosophy of this solution to Kazimierz Serocki’s 1962 piano piece *a piacere*. In *a piacere*, Serocki achieved a coherent musical progression even though the order of musical events is entirely the choice of the performers (fig. 6).

The historical precedent of this takes us back to an interesting German musical dice game known as *Musikalisches Würfelspiel*, attributed to Mozart and popular in eighteenth century Europe. The game involved the use of dice to generate music from 272 musical measures according to a table of rules. The game resulted in a randomly generated 16 bar minuet with a 16 bar trio. This is mentioned as a reminder that recycling is one of the most powerful creative tools; it would not be surprising to discover open form in even earlier and even non-documented music making.

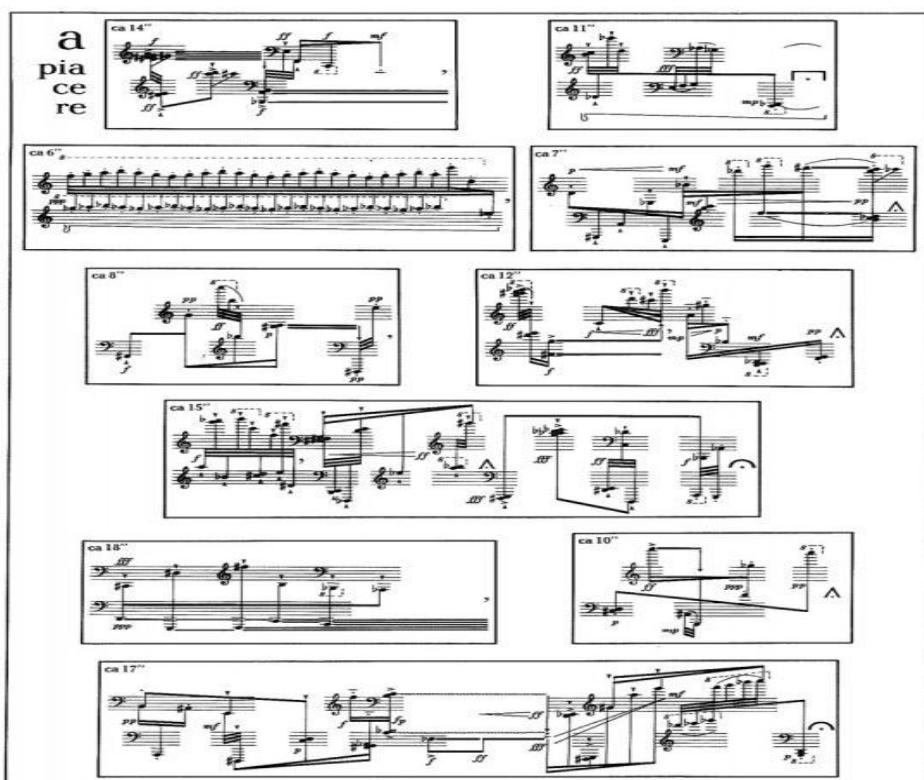


fig. 6 Kazimierz Serocki’s *a piacere* (1963)

Ordinatio is a composition which demands interpretational reflection. The final section is a deconstruction of the quartet from a homophonic texture (from bar 48 onwards) to a solo ending of the piece. This section should be a ‘codebreaker’: how this last, long gesture is perceived by the performers ought to define the performers’ reading of the mobiles. This information is not included in the score, nor is there a stipulation about whether the ensemble may or may not pre-determine its choice of events in mobile sections. The absence of information is deliberate: the ensemble which has rehearsed the first and final section sufficiently should grow an understanding of what to do and how to do it, with regards to the middle sections. In fact, every ensemble should find different ‘solutions’ to that problem. Freedom of choice is slightly different to freedom of will, if a hasty political analogy may be excused here: mobile form is, for me, not a presentation of dilemmas or possible choices, but a series of operations that may define a collective will more emphatically. The score, therefore, ought to enable the procedure that clarifies the performers’ intentions, not to limit them to a bunch of options with no creative purpose. In short, the ensemble is not to perform functions, but to create intentions.

The combination of indeterminate materials and open form is displayed in bar 23 (fig.7) – this creates a notational issue: the designation of mobile sections as ‘bars’ was more a case of practical consideration than musical semantics. The much stricter and conventional writing (e.g. bar 12 – fig. 8) required a continuity in nomenclature and so mobiles were written as open ‘bars’ rather than distinct sections.

The two following pages represent one "bar" (b.23) of music lasting c. 40".

Every performer has 6 patterns (one in each box) to choose from;
The duration of each box is c.10" the performer must choose 4 of them to play in any order.

All text in treble clef.

Clarinet 1 in Bb
(Bar 23)

The image contains six separate boxes, each representing a different musical pattern for Clarinet 1 in Bar 23. Box 1 shows a dynamic range from *p* to *f*. Box 2 shows a melodic line with a grace note and dynamics *mf* and *mp*. Box 3 shows a series of eighth-note pairs with dynamics *mf*, *f*, *mf*, and *p*. Box 4 shows a sustained note with a dynamic *pp*. Box 5 shows a descending eighth-note scale with a dynamic *mf*. Box 6 shows a series of eighth-note pairs with dynamics *pp* and *f*.

fig. 7 *Ordinatio*, bar 23 – clarinet 1

A musical score for Clarinet 1 (Cl.1) in Bar 12. The score is in 12/8 time, treble clef, and key signature of Bb. The notes are grouped by measure numbers 1, 2, 3, 4, 5, and 6. Dynamics include *p*, *mp*, and *mf*.

fig. 8 *Ordinatio*, bar 12 – clarinet 1

Conventional notation in *Ordinatio* reflects the use of conventional creative devices: the piece opens with a compact field of pitches and their rotation. I chose 6 notes, and used them as the basis for subsequent material, by rotating them in sequence, so that notes B, A#, E, A natural, C# and D, in the second version become A#, E, A natural, C# and D (fig. 9).

fig. 9 *Ordinatio*, bar 1 – opening rotations

The bars of pause (bars 24 and 27) may, for this reason, be viewed as transitional mechanisms: when crossing notations the latitude of possibilities expands and pauses are a tool of transition for both individual players and the ensemble. *Ordinatio* is a piece that pursues a contrast of contours by offering open orders of events. The fluctuation of intentions is also open and the score is only a mirror of the ensemble. But this metaphor goes further: the ensemble may distort the mirrors themselves at will.

Nos Dec

for string quartet

Nos Dec is the third composition discussed in this chapter, a string quartet which attempts to draw from both the historicity of the string quartet as an ensemble and the independent virtuosity of four players. The piece makes use of basic graphics, i.e. printed shapes and designs that lack in determination of pitch or precise rhythmic organisation. There is, in the history of the twentieth and early twenty-first centuries much music that is notated entirely in non-conventional graphics; my composition is by no means expressed in what might be called graphic notation. Nonetheless, graphics are employed in order to punctuate, develop or present material that is indeterminate and dependent on the performers' interpretation of the printed page.

Some pieces that inspired my composition of *Nos Dec* include Xenakis' *Charisma*, Earle Brown's *December 1952* and Morton Feldman's *Intersection No. 2*. In *Charisma* for instance, the formal distinction between indeterminate and aleatoric music is clearly shown, namely that in the latter "the performer normally only has a predetermined range of choices of what to play" (Cope, 1997, p65). My compositional aim in *Nos Dec* shares the dramatic impact that Xenakis engages in by using laws of probability to define the intention of random events. Striving for the same intensity of expressive potential, especially in transitions, I introduced instructions in *Nos Dec* such as, 'play the specific pitches as fast as possible in any order', 'play the specific pitches in any order, combining the specific rhythm in any order' or 'the first number shows the number of the notes that the performer must play and the second shows the time in seconds' (fig. 10-12). Here, I chose to internalize the procedure of freedom

of choice with basic verbal instructions, i.e. the score is non-specific with regards to notated particulars but very much defined in its basic purpose.

fig. 10 *Nos Dec*, bar 4

fig. 11 *Nos Dec*, bar 8

fig. 12 *Nos Dec*, bar 32

There is a level of cross-relation in this sense: structural direction, which is usually the realm of hermeneutics, becomes obvious and textural events which are usually notated in detail become obfuscated and dependent on the performer's interpretation. I deem this reversal of hierarchies to be the originality of chance or to romanticize shamelessly, Nietzsche's 'dancing star'. Without doubt, in order for an ensemble to perform the work, 'improvising' ought to be replaced by an esoteric ability to coincide, invent together and interpret: the difference between the two is that improvising is a willful exercise in expression whereas interpreting is a expressive manner of will.

In writing *Nos Dec*, I chose to offer a level of direction regarding relative pitch, rhythm and general contour. Timbre and amplitude are altogether left to the performers

however. ‘Skeletal’ notation, i.e. conventional notation that is only partly present provides another form of indeterminacy, one where the performers’ muscular and analytical memory also plays a role. Further to this, there is opportunity for the quartet to coincide, provided they happen to make the same choices. Interval groups and potential ‘isorhythms’ (fig. 10) may bring out repeated patterns as an ensemble feature if the ensemble so chooses. As new notational gambits and trends in score design continue to develop and emerge, graphic notations present a number of challenges for a composer. Intention, authorship and level of prescription are the main three problem areas. The main pursuit of such notation, musical freedom, may for these very reasons become very present or very absent, depending on performers, time, place and topical cultures. *Nos Dec* is, like *Ordinatio*, a ‘mirror’ in a score, only here the performers are ‘blind-folded’ at times.

What resonates as a common thread in *Nos Dec*, *Ordinatio* and *Regeneration* is the continual negotiation that transpires from the relationship between composer and performer. My expectations and aims are identical: I have come to view my own creative work as something which requires the creative input of performers before it can be validated. The gestures, musical meanings, structural contents of my own writing are only a preamble to the open sonic materialization of a performance. In this respect, indeterminacy, for me, is the quest for a ‘determined’ auditory process and all the considerations above relating to writing and performing are caused by the most ancient instinct of the musician: to imagine and invent what the listener will hear.

Chapter 3

development

Eξέλιξις (Exelixis)

for chamber orchestra and voice

Exelixis is a piece that centres around scalar formations. I have chosen to explore the trichordal formation 023, a group of distinct, tripartite pitch classes; the symbolism of the number 3 is constantly present in human history and appears to go back into our prehistory and the internal intervallic content of 023 contains a Fibonacci-esque essence of 111000²². Numerologies aside, the title of my piece contains a triple meaning too: ‘exelixis’ (from the Greek ‘εξέλιξις’) may be translated as ‘evolution’ or ‘unwinding’ or ‘development’. These three meanings and their respective scientific, poetic and structural connotations did play a role in composing the work; indeed the work seeks to convey, albeit in an abstract manner, all these three separate meanings.

Relationship between Pitch and Noise

I tend to distinguish very plainly and individually when it comes to sound, music, silence or noise. Noise is, in my mind, the aggregate of all sounds which alarm humans. One may not categorize with academic accuracy on such subjective premises, since being alarmed by a sound is a fairly relative affair, still, I consider a broad range of sound events to fall

²² I do not negotiate this in a meaningful way, it is there, nonetheless in that there are intervals of one, two and three semitones in the standard form of the trichord.

under this loose category. The term ‘noise’ is, therefore, not used here in a negative sense, nor with the intention to restore or uphold noise in the manner of the Futurists. Rather, noises constitute all sounds which cause a relative sense of alarm and tension in the listener. There is the obvious absence of science, music cognition, acoustics, physics and musicology in this proposition, but I choose to adhere to it as an axiom on grounds of intuition and empirical purpose: a piece needs to be written and sounds must be organised somehow. If the algorithms of dodecaphony could neglect, to an extent, the mathematics of acoustics and the harmonic series²³, then *Exelixis* may be composed with an incomplete definition of noise in hand. Bearing the above in mind, the opening statement in the piece is noise, organised, not unlike the opening of Haydn’s *Creation*, where within the boundaries of a musical syntax a symbolic statement is made: the 023 cell present in the opening chord lingers on until noise has become music in bar 4. The entire work may be viewed in the same respect.

In *Exelixis* I have essentially used an octatonic scale (fig. 13) on a set number of pitches, never using its two possible transpositions. These eight pitches represent the tonal limits of the work, regardless of any added tones and inflections that appear at times (see for instance bar 20 in the viola solo, or the downward runs in bar 34)²⁴.



fig. 13 *Exelixis*, octatonic scale and the four “transposed trichords” that constitute it

²³ there is little in the arithmetics of total serialism that relates with the mathematics of the harmonic series – on the contrary the music of the common practice period makes a concerted effort to reflect basic acoustics.

²⁴ this is on a par with other works in the repertoire, for example ...voiles... by Debussy: a whole-tone piece by all accounts, with the odd inflection that breaks the total adherence to using a single ‘scale’.

In using this particular scalar formation I have made a secret reference to the structural and poetic capacity of the ancient Greek tetrachord: a mobile tonal formation whereby a stable perfect fourth contains the tonal variations of two ‘middle’ tones which change according to an enharmonic, chromatic or diatonic spelling. In *Exelixis* I make no use of microtonal inflections or mobile tones as such, but I ‘modulate’ the idea with regards to timbre, position and melodic or harmonic contour within a trichord. The three tones, that is, contain a number of possible tensions that differ greatly from each other and I explore this in the flow of the music.

This fragmented use of the octatonic palette and its four equal intervallic divisions-trichords resulted in two distinct functional tools being at my disposal:

- a) the sense of different tones with similar intervallic structures not being tonal ‘modulations’, but separate entities and areas of music. To give an example, the opening is written in such a way that the trichord (023) is a point of release of tension. In bar 35 on the other hand a tritone, which is absent in the trichord, a ‘Deus ex machina’ of sorts, is the more stable tonal event, the ‘tonic’ as it were. In order to make these almost rhetorical uses of my tonal contour, I needed to ‘hear’ the different subtle possibilities that the octatonic scale offered. Dividing the 8-tone formation into 4 duplicate trichords greatly assisted me.

- b) the 023 trichord is by its very nature an intimate cell; it holds 6 intervals including inversions within an octave (111000), i.e. a major and minor 2nd and 7th, a minor 3rd and a major 6th. This lack of perfect intervals allows for a lot of acoustic space. By presenting trichords in succession and as part of a ‘slow’ whole, an often insinuated rather than obvious octatonic formation, the composition declares an esoteric

movement (see bar 44 onwards). It is by way of distancing from the harmonic series than an evocation of its acoustic force is achieved. *Exelixis* is a distant echo of the octave and the perfect fifth – an extensive evolution of basic harmonies which are present *in absentia*.

It would be an omission to except the influence that Messiaen's thinking and – more importantly – his application of theoretical beginnings on the creative field have had on me during the composition of *Exelixis*. But it would also be an error to make specific references; as a whole, the way Messiaen understands acoustics and chooses to employ intervallic algorithms to enable poetic sound-making is a model, much more so than the music of the Second Viennese or the spectral school of composition, where method appears to dominate intuition. This is not a value judgement, but a necessary statement to indicate and comment on my own beginnings and influences.

My concern with both pitch and rhythm also mirrors the concern shown by Messiaen for these attributes. To return to the opening paragraph in this short chapter, the relationship between pitch and noise in *Exelixis* is a matter of rhythm, speed, pace, metre and musical pulse. In writing the work, I was perhaps unaware of what seems obvious to me now: the Nietzschean ‘dancing star’ that evolves out of chaos was at the heart of the drama in an otherwise plain theatre. Looking at the pages of *Exelixis*, I sense that the scope and purpose of the text was to ‘order’ a music out of noise, without ever ‘measuring’ it, but by way of evolving, unwinding and developing it indeed.

Chapter 4

recapitulation

Quantum

for orchestra

Quantum, as the name implies, derives from the need to research the interiority of sound, the fundamental building blocks of sound and how it relates to our psychophysical reception and is a natural technical continuation from all the questions that formed when composing *Exelixis*. The composition uses techniques related to the French spectral school of composition but also tries to enhance these fundamental spectral techniques by incorporating extended techniques, microtonal inflections and quasi-aleatoric parameters which create a balance and counterbalance; an ebb and flow between a stable and an unstable system, reflecting the ‘uncertain’ principle of the quantum world.

The fundamental pitch material of the work derives from a partial tracking analysis of an E2 piano sample in SPEAR software and a realization into notation in OPENMUSIC software by exporting an SDIF version of the analysis. Partial tracking is a technique that analyses successive Fourier ‘moments’ and finds the best continuity between its sinusoid tracks. This results in a continuous stream of block chords, each corresponding to the instantaneous sinusoidal aggregates of the original E2 piano sample. A real world analogy of this technique would be the pressing of a pause button on a repeated predetermined timeframe revealing a successive stream of partials. This technique also captures the overall energy of the wave sample. As seen in figure 14, the onset of the piano sound corresponds to the 1st five

or so block chords. Because of the extremity of its energy levels, more partials/sinusoids will be present. As the sound progresses to its steady and decay state, this reflects to the analysis as less and less partials will be present.

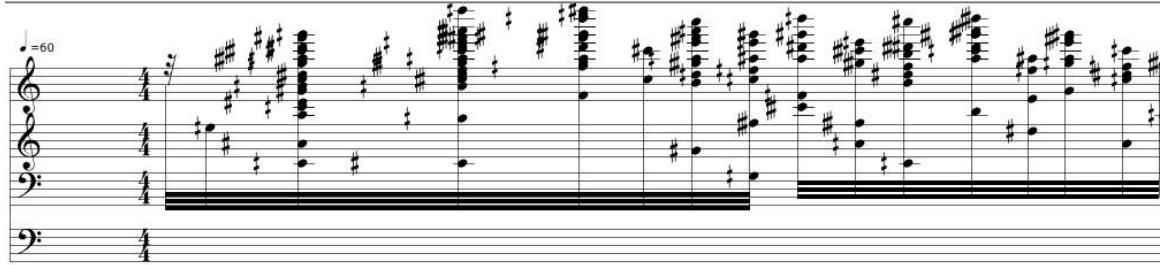


fig. 14 *Quantum*, partial tracking of a sounding E2 piano string – onset of the piano sound analysis

These sound blocks are then orchestrated and this is the point of contention with spectral composition – how does the orchestration, with its myriads of sounds that have wild morphologies themselves, correspond with the physiology of the primary model sound? No answers are offered in *Quantum*, just promises of intensive contemplation on the question.

With regards to the software used, it is worth noting that frequencies are notated conventionally, meaning that microtonal (quarter-tone in fact) writing is present. This is in part with what the spectral composers were theorizing, and especially Murail, about examining the microscopical events in music to evoke the larger structures. The more precise the microtonal approximation of a harmonic aggregate, the less beating occurs; the ear perceives the sound as fused into a single object with the same fundamental rather than as a chord with different elements. Murail (2005, p.190) explains this phenomenon with the term ‘harmony-timbre’. Going back to the question of cohesion, we are - of natural creative course – interested in more than re-orchestrating a mimesis of the initial sound material. On the contrary, other

factors such as the use of extended techniques and aleatoric rhythms create a subjective impression of the initial sonority; a poetic instance of the sound rather than a mere copy of it.

The composition starts with an OPENMUSIC linear interpolation function between the 1st two block chords of the analysis of figure 13. Pages one to eight of the composition are based on eight interpolations between these two chords (fig. 15). Notice that octave transpositions are used as some of the upper partials of these chords are outside of the register of the orchestra.

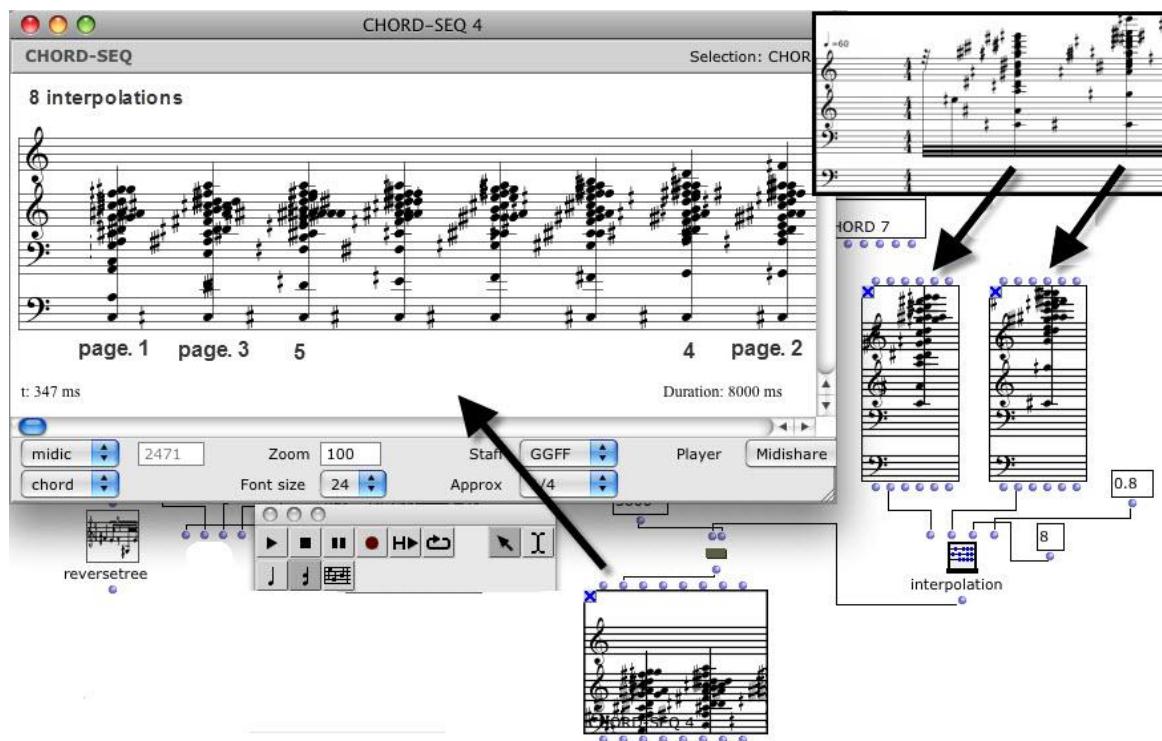


fig. 15 *Quantum*, interpolations used for the first eight pages of the composition

Pages 9 to 16 in the score are, again, based on eight linear interpolations between the third and fourth block chords of the initial analysis. The third chord is transposed down an octave and the fourth chord two octaves down (figure 16).

fig. 16 *Quantum*, eight linear interpolations between chord 3 and 4

Pages 17 to 20 are based on eight non-linear interpolations between chord five and six on the initial analysis (figure 17).

fig. 17 *Quantum*, eight non-linear interpolations between chord 5 and 6

Pages 21 to 24 are modelled on a ring modulation of chords from figure 16. The lowest pitch of the chord is treated as the modulator and the rest of the pitches as the carriers

creating even more inharmonic textures (figure 18). For the calculations, the RING-SINE function was utilized in OPENMUSIC utilizing the *Tristan* OPENMUSIC library.

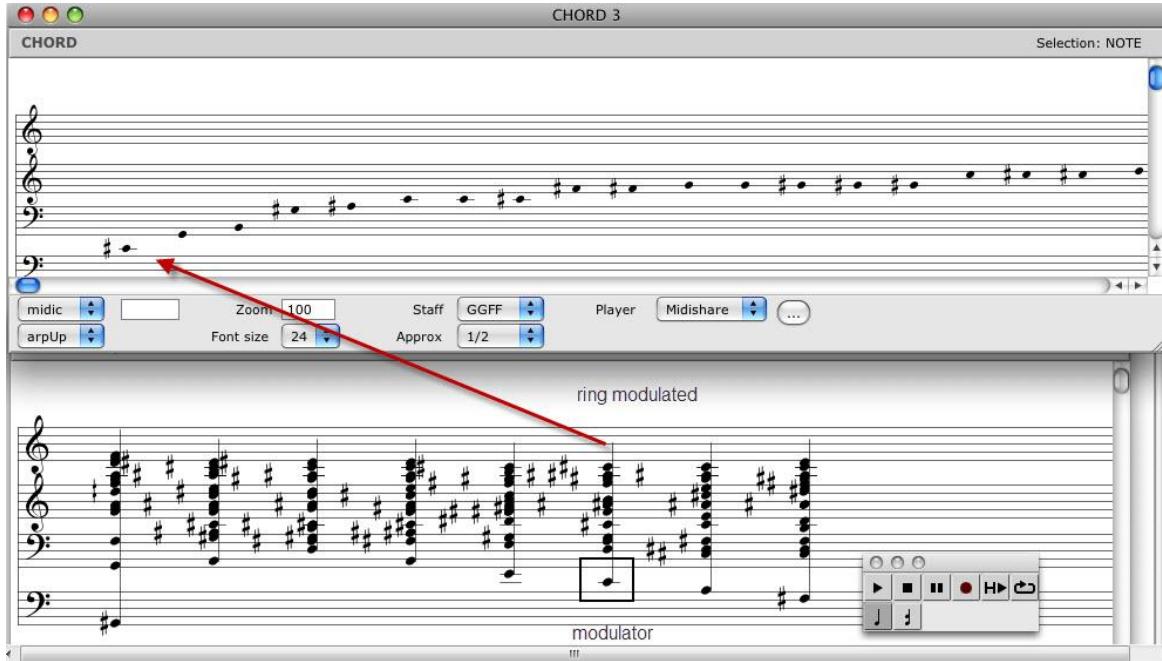


fig. 18 *Quantum*, ring-modulated material on page 21 of the score

To resume the description of events and functions: from page 25 of the score up to the 2nd movement the text is based on the non-ring modulated interpolations of figure 16. The 2nd movement starts with an amalgam of the 1st interpolation of figure 16 and a harmonic series on B3. From page 29 up to the 3rd movement, a G2, G1, A2, D2 and E2 harmonic series are presented successively that are gradually compressed or expanded using the DISTORTION function in OPENMUSIC with various distortion percentages. This way, the initial partials of the harmonic series are being stretched into an inharmonic sonority.

The 3rd movement is a departure from the harmonic aggregates of the previous two movements. It is based on primitive, extra-musical images and effects with close resemblance to the *musique concrète instrumentale* techniques of Lachenmann. Here, the interiority and

the microtonality of the harmonic series are being replaced by the interiority of the sound itself. Noises become as important as sound. This noise vs. sound dichotomy can be found scattered throughout the composition disguised behind the harmonic aggregates and is in direct relationship with my concerns in *Exelixis*. Notable techniques are the bow overpressure on the strings, and various muted sounds in the percussion section (muted timpani, hitting the shell of the timpani, scratch tones on the gong, etc.) and muted piano strings. Various scratch tones are also produced by using the fingernail on the strings and pizzicato/glissando effects on the piano strings as well as non-pitch techniques, for example, blowing air through the body of woodwind and brass instruments.

Furthermore, a departure from standard spectral techniques is augmented by the use of constrained aleatoricism. There are instances where certain pitches are written in squares in proportional notation or simply with no attached rhythm to them. Specific narratives or simple instructions are followed which guide the players to instigate their personal preferences and performance experience which blur the distinctions between performer and composer.

In conclusion, *Quantum* is a sonic depiction of an ebb and flow between stable sounds with their physical form and the unstable form of choice and interpretation, reflecting on the uncertainty of the Universe. Spectral techniques evoke a reality of ‘fate’ and extended techniques as well as aleatoric elements refer to the unstable state of ‘will’. There are philosophical pretensions in any of this, but a sense of wonderment about the equilibrium of human existence: *Quantum* is a plain drawing of this psychography and, perhaps, a first attempt at what may be a continual creative concern.

Conclusion

coda

Making a final comment on a series of preceding comments poses a philological complication. At any rate, reading my own commentary makes three very simple facts clear to me:

- a) my intention to submit a portfolio with a wide range of techniques and display of interests has been met without force or exaggerating panoplies of technical information saturating the work content.
- b) my intention to retain some form of cohesion in the works has been followed; this did not require much effort either. Even if one attempts to disengage the creative process from oneself, there is always a lingering common thread in one's creative output. More than this minimum cohesion has, however, been present.
- c) my aim to write pieces that I can always include in my list of publishable works has been met in part; I cannot be certain at this early stage that all 6 pieces in the appendix will remain in my list of works permanently, but this is not unlikely. Certainly, there is no work in the portfolio that I feel, at this stage, is unpublishable or lacking the merit to be performed.

A PhD thesis is a contribution to world knowledge, or so goes the common saying. ‘Contributing to world knowledge’ is quite an intense pre-requisite for a composer.

Composers do contribute to world peace, Democracy, justice and a number of other wholesome, virtuous matter just by doing what they do – but world knowledge is something that composers reserve the right to marvel at rather than thrust upon; this composer offers an apology if the 6 works and accompanying commentary offer little new knowledge. The origin and end of their being was, after all, poetry.

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PORTFOLIO OF MUSIC COMPOSITIONS

Vol. II of III

DEMETRIS EFSTATIOU

Ph.D Thesis

2014

PORTFOLIO OF MUSIC COMPOSITIONS

DEMETRIS EFSTATHIOU

Vol II of III

School of Media, Music and Performance

University of Salford, Salford, UK

Submitted in Partial Fulfillment of the Requirements

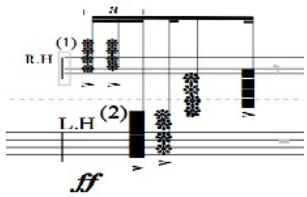
the degree of Doctor of Philosophy, January 2014

Nostalgia

for violin, guitar and piano

2009

Total Duration: c. 9' 40"

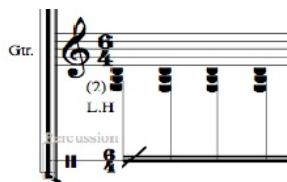


(1) Hit very close to the bridge with the palm (R.H), and let the strings resonate.
Hit the fingerboard with the palm (L.H).

(2) Hit with the palm above the soundhole (rosette) to mute previous vibration
of the strings.



Hit near, the bridge, on the body of the instrument
with thumb and the fourth finger (a).
Tremolo as fast as possible.



(2) Hit on the fingerboard with palm muting
also the strings (very deep sound).

All other symbols are explained in the score.

Nostalgia

Guitar

Violin

Piano

Tempo: =45

Meter: 4/4

Dynamic: *p* *p* *i m* (5'') *q.* (circa 5'')

Performance: *p* *mp* *p* *mp* (circa 5'') *p* *mp* *p* *mp* *8va tr.* *ppp* (3'')

Gtr.

Vln.

Tempo: 7

Meter: 4/4

Fretboard Diagram: 0 1 3 0 2 (2)

Dynamic: *mp* *mf* (8'') *tr.* *mp* *ppp* (8'')

Gtr.

Vln.

Tempo: 12

Meter: 4/4

Fretboard Diagram: 0 1 3 0 2 (2)

Dynamic: *mp* *mf* *p* *mp* *mf* *8va tr.* *ppp* (5'')

Text: Hit, near the bridge, on the body of the instrument with the thumb and the fourth finger (a). Tremolo as fast as possible.

(1) Hit very close to the bridge with the palm (R.H), and let the strings resonate
Hit on the fingerboard with the palm (L.H).
(2) Hit with the palm above the soundhole (rosette) to mute previous vibration
of the strings.

16

R.H (1)

L.H (2)

Gtr. Pno.

mp < mf ff

ff ff p

p ff ff ff



19

Gtr. Pno.

ff p ff

mp mf f

p ff p



22 imperceptible attack

Vln. Pno.

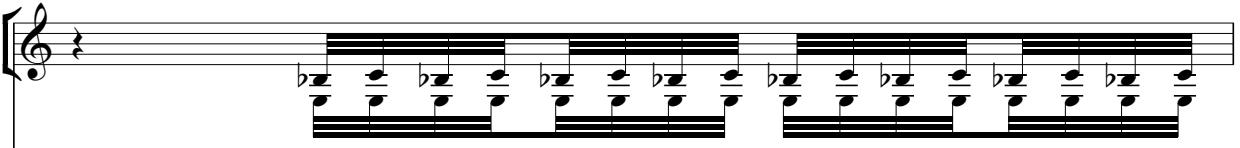
pp f sfzp mf

inside the piano

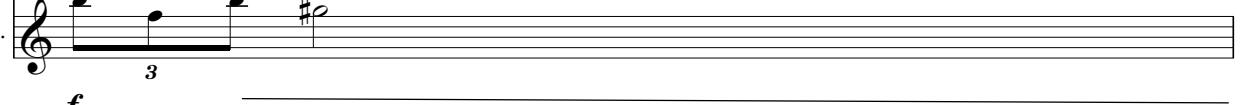
sfz sfz sfz sfz sfz

Ped.

27

Gtr. 

mp

Vln. 

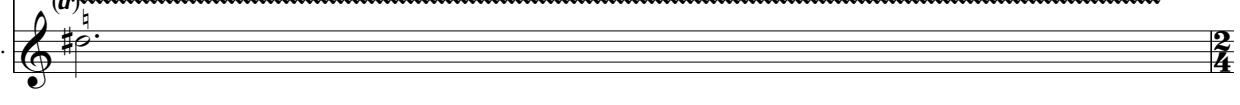
f

≡

28

Gtr. 

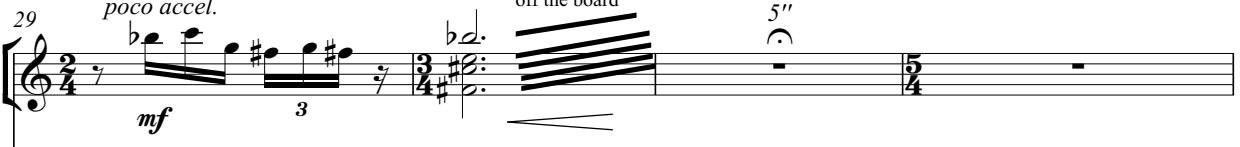
f

Vln. 

mf

≡

29

Gtr. 

poco accel.

mf

off the board

Vln. 

Pno. 

ff

33

Gtr.

Pno.

ff *p* *ff*

36

Gtr.

Pno.

mp *mf* *ff*

38

Vln. s.t. *mf*

Pno. *mp*

Repeat the bar until the end of the horizontal line

≡

41

Gtr. *poco accel.* *mp cresc.* 1 3 2 ③ 1 3 2 1 ⑥ 2 1 2 1 2 3''

Pno. 3 3''

≡

44

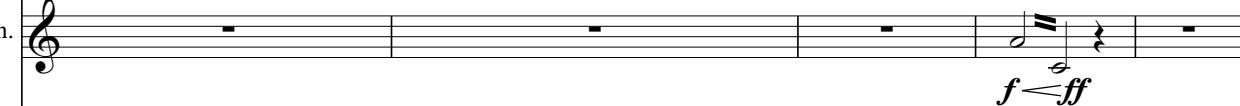
Gtr. 3 4 *f*

Vln. 3 4 *pizz.* ③ *s.p.* *pp* 3 *mp*

Pno. 3 4 *mp* 3 *mf*

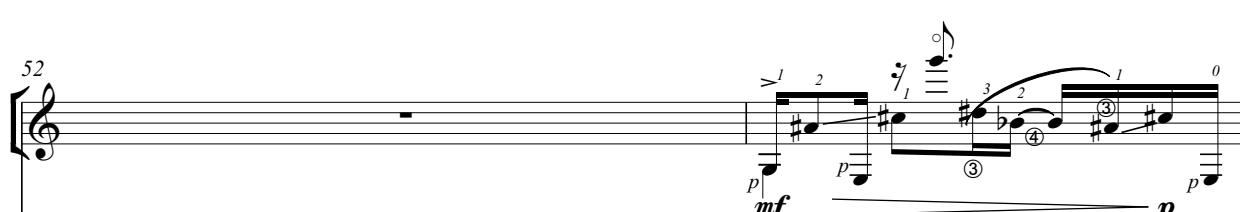
47

Gtr. 

Vln. 

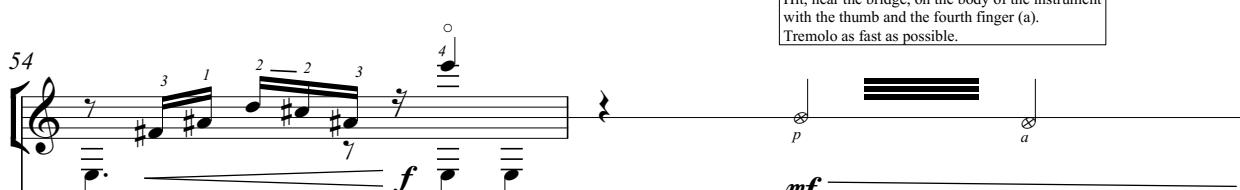
Pno. 

52

Gtr. 

Pno. 

54

Gtr. 

Vln. 

Hit, near the bridge, on the body of the instrument with the thumb and the fourth finger (a).
Tremolo as fast as possible.

56

Gtr. *p* *a.* Stroke on the bridge

Pno. *f ritmico*

Vln. *poco accel.*

Pno.

Vln. *ff* *p*

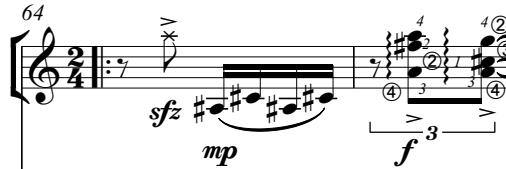
Gtr. *ff* *A tempo* *p*

Vln. *pizz.* *ff* *mf* *sf* *sf* *sfz*

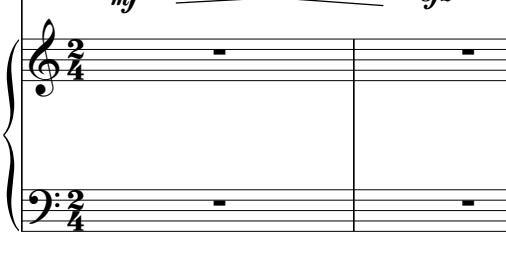
Pno. *ff p* *ff p*

Repeat the bar until the end
of the horizontal line

64

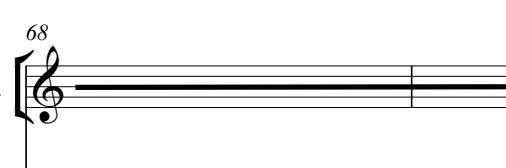
Gtr. 

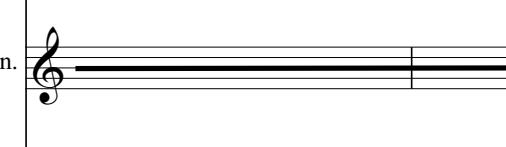
Vln. 

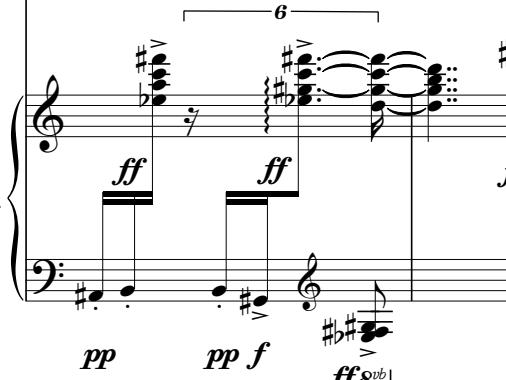
Pno. 

====

68

Gtr. 

Vln. 

Pno. 

6

3 2 4 3 1 3 2 4 3

f pp f

pp pp f ff & vb pp 8vb

Improvisation:
Improvise with specific notes and
rhythm within the box

Gtr.

Pno.

72

p *f*

p *f*

Improvisation:
Improvise with specific notes and
rhythm within the box

73

p *f*

74

Gtr.

Vln.

Pno.

ff

77

Gtr. —————— *5"* **2**

Vln. \# *pp* *f* *tr.* *5"* **2**

Pno. *pp* *f* *5"* **2**

====

80

Gtr. *mp* *f* *ff* *mp* *mf* *3"* *A tempo* *8va* **2**

Vln. *poco accel.* *mp* *f* *3"* *3"* *3"* *mf* **2**

Pno. **2** **3** **2** **3**

88 R.H (I) Bridge to Soundhole

Gtr. 6 3 4 3 4 3 4 3 4

p *a* *p cresc.*

(1) Hit, near the bridge, on the body of the instrument with the thumb and the fourth finger (a).

(2) Hit on the fingerboard with palm muting also the stings (very deep sound)

Vln. 6 4 3 4 3 4 3 4 *mp* *ff*

pan. Improvise with the specific pitches and rhythm and pedaling

90

Gtr. *sforzando* *ff*

Vln.

Pno. *ff* *pp* *8vb*

Regeneration

for piano trio

2009

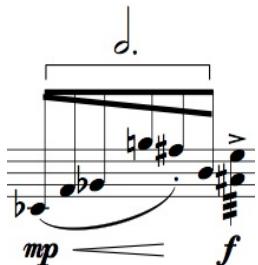
Total Duration: c. 10' 12"

**Accidentals apply to one note only
(Ties are considered to be one note).**

**Note duration are indicated with note-head extensions:
The longer the extension, the longer the note.
Interruption (gaps between extensions) indicate silences (rests).**



The vertical broken arrows indicated the time of entry.



Accelerated note group: the accelerando takes place with the duration note above the bracket.

ABBREVIATIONS

s.p = sul ponticello
clb = col legno battuto
s.t = sul tasto
ord. = ordinatio
norm. = normal

All other symbols are explained in the score.

* Performed by Trio Dell' Arte in 2011 at Royal Academy of Music in London.

Violin : Chrysostomos Neophytou
Cello: Frederic Dupuis
Piano: Emilie Moutin

*Selected by Orient / Occident competition in Kiev and Perfomed by members of Richochet string quartet in September 2013.

Violin: Pavlov Andrii
Cello: Patsovskyy Igor
Piano: Tavanets Dmytro

Regeneration

A

$\text{♩} = 63$

Piano

Measure 1: p

Measure 2: ff

Measure 3: p

Measure 4: longa

Measure 5: mf

Measure 6: f

Measure 7: ff

Measure 8: p

R.H.

Sustain pedal on continuously from measure 1 to measure 18

Pno.

Measure 7: 5

Measure 8: f

Measure 9: ff

Measure 10: mp

Measure 11: mf

Measure 12: mp

Measure 13: f

Measure 14: ff

Measure 15: p

35"

12

Vln.

Measure 12: p

Measure 13: *molto tranquillo e quasi lontano*

Measure 14: p

Measure 15: mf

Measure 16: p

Measure 17: 35"

Repeat the group of notes inside the box until the end of the horizontal line

Pno.

Measure 12: p

35"

Vln. 13

mp

35"

mf

Pno.

mp

(13)

Vln.

f

Pno.

3 3

16

Vln.

pp

pizz. with nail, gliss follow graphic pattern, freely
alternating glissandos of various speeds

Vc.

s.p.

group notes
ad libitum

Pno.

pp *f*

Tremolo
inside the piano

Pluck string
inside the piano

*

ped.

mp

21

Vln. ad libitum with accel.

Vc. *sffz*

Pno. ad libitum

mp — *f* — *p* — *f* — *mp*

Pno. 6

Pluck string inside the piano

p — *mp* — *mp*

f — *mf*

25

Vln. clb arco norm. 3

Vc. *f* — *p* — *mp*

Pno. 6 tr~~~~~

mp — *f* — *p* — *mf*

d.

28

Vln. *sfz* *sfz* *sfz*

Vc. s.p. *mp* *mf* 2"

Pno. *mf*

B

31a

Vln. *p* *f* *mp*

Vc. *pp* *f* *mp*

Pno.

8"

8"

8"

20"

↓
5"
Repeat the groups of notes (inside
the box) until the end of the horizontal line.
Note durations are indicated with the note-head.
Interruptions (gaps between extensions) indicate silences (rests).

31b

Vln. s.p. Slap the strings with the palm of the hand 20"

Vc. 10" s.p. Slap the strings with the palm of the hand 20"

Pno. 12" mp

20"

Repeat the groups of notes (inside
the box) until the end of the horizontal line.
Note durations are indicated with the note-head.
Interruptions (gaps between extensions) indicate silences (rests).

31c

Vln. snap pizz. pizz. 13" p

Vc. snap piz. 10" mp

Pno. 20" mf mp mf

8^{vb}-----J

20"

31d

Vln.

Vc.

arco

sfp

Pno.

20"

20"

20"

31e

Vln.

Vc.

f

mf

20"

20"

Pno.

f

mp

mf

mf

20"

Vln. *31f*
s.p. *sfz*

Vc.
8"s.p. *sfz*

Pno.
f *ff*

C ad libitum with accel.

d = 49

Vln. *f* *arco* *sffz*

Vc. *p* *f* *5* *arco*

Pno. *p* *mp* *mf* *6*

34

Vln.

Vc.

Pno.

pp

p

mf

35

Vln.

Vc.

Pno.

sfp

mf

s.p.

5

mf

mp

(tr)

3

6

mp

36

Vln.

Vc.

Pno.

mf

f

mf

f

37

Vln.

sfp

p

mf

f

mf

40

Vln.

sfp

ff

p

mf

Vc.

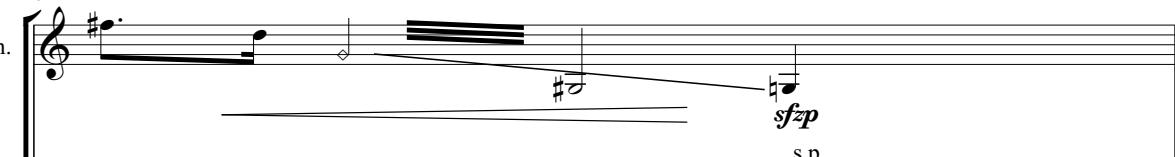
mf

ff

p

Pno.

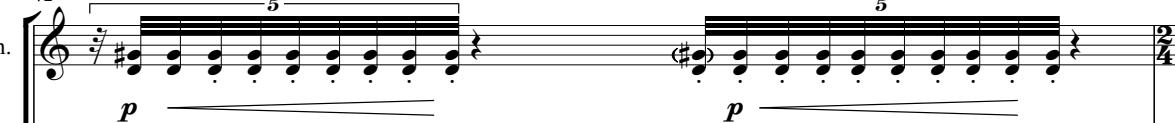
41

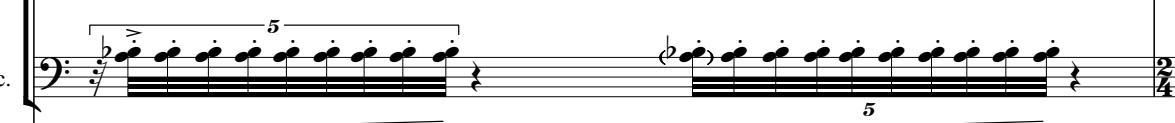
Vln. 

Vc. 

Pno. 

42

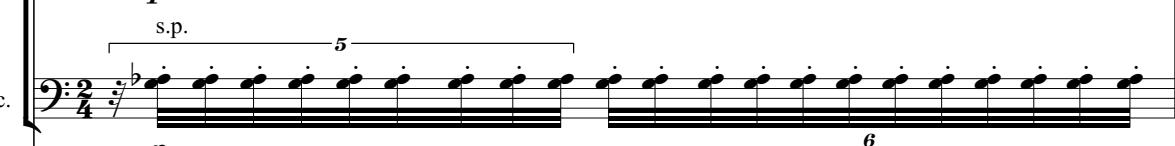
Vln. 

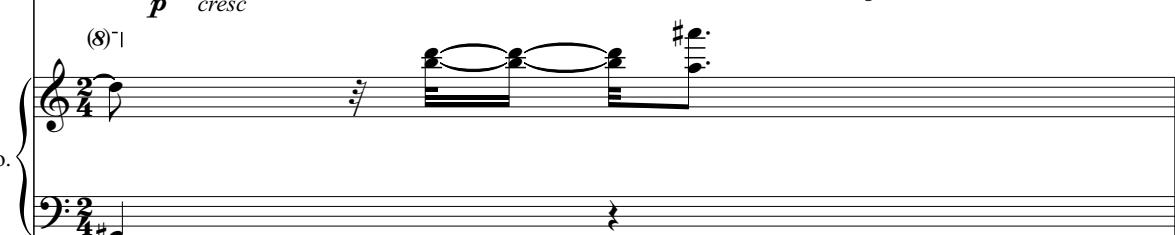
Vc. 

Pno. 

43

Vln. 

Vc. 

Pno. 

44

Vln. 5

Vc. 5

Pno. *mf* *mp*

s.p.

8^{vb} ----- |

45

Vln. 5

Vc. 5 6

Pno. *mp cresc.*

s.p. mp cresc.

sens tempo, inside the measure

mp cresc.

46

Vln. 5

Vc. 5 6

Pno. *mp cresc.*

47

Vln. 5 6

mf cresc

Vc. 5 6

mf cresc

Pno.

48

Vln. 5 6

Vc. 5 6

Pno.

49

Vln. 5 6

f

Vc. 5 6

f

Pno.

50

Vln.

Vc.

Pno.

5 6

51

Vln.

Vc.

Pno.

f cresc.

5 6

52

Vln.

Vc.

Pno.

5 6

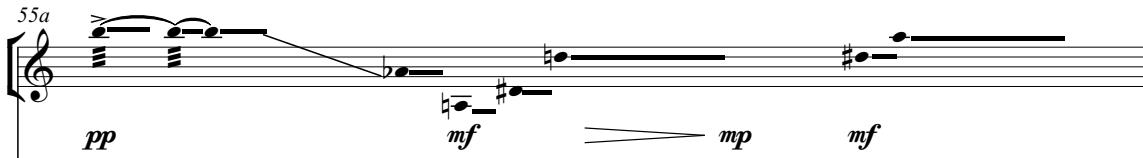
pause for 5 seconds

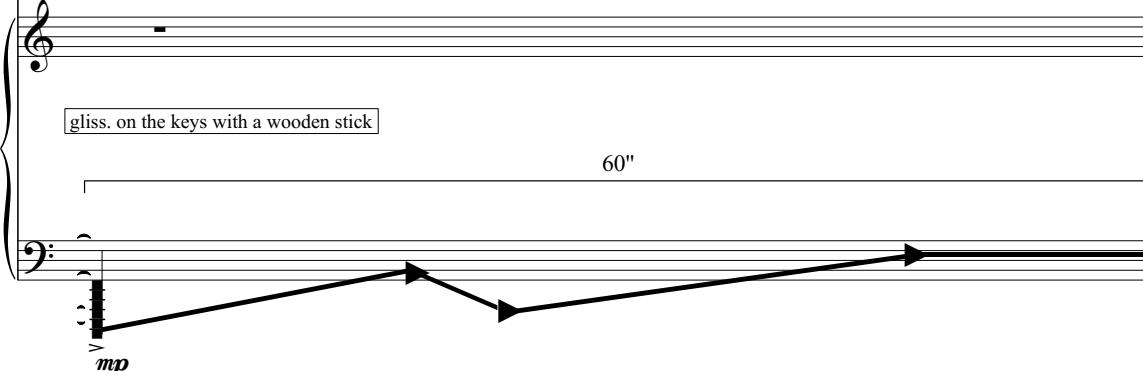
fff *ped.*

D

60"

55a

Vln. 

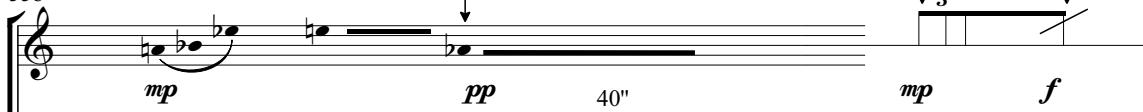
Pno. 

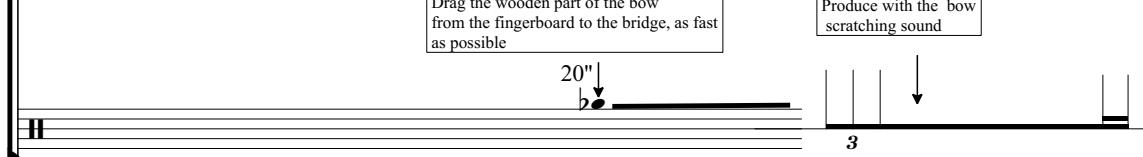
pp *mf* *mp* *mf*

gliss. on the keys with a wooden stick

60"

55b

Vln. 

Vc. 

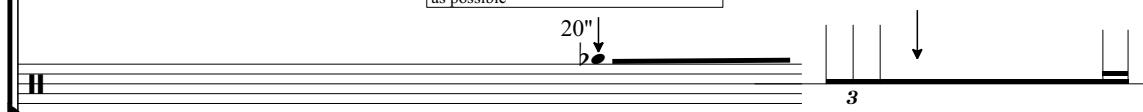
mp *pp* 40" *mp* *f*

Drag the wooden part of the bow from the fingerboard to the bridge, as fast as possible

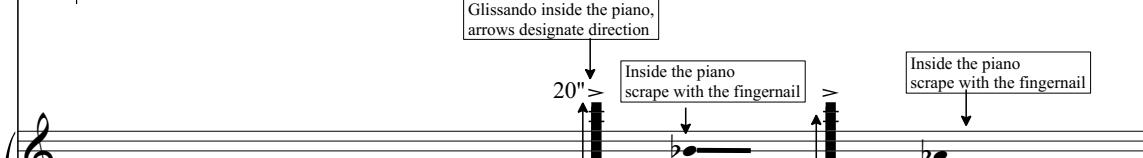
Produce with the bow scratching sound

Hit sounding board with palm

3

20" 

pp *mp*

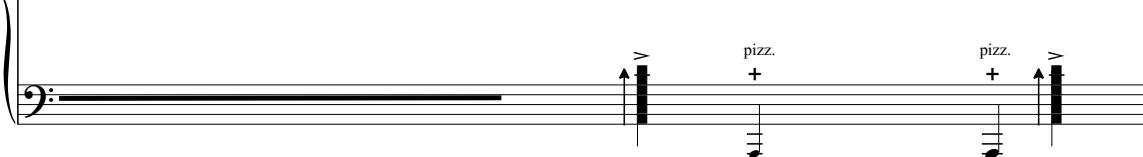
Vno. 

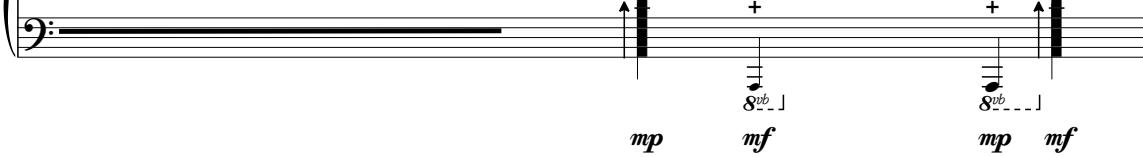
Glissando inside the piano, arrows designate direction

Inside the piano scrape with the fingernail

Inside the piano scrape with the fingernail

f *mf* *mp*

pizz. 

pizz. 

mp *mf* *mp* *mf*

$\text{♩} = 63$

56

Vln. $\frac{4}{4}$ - γ γ f

Vc. $\frac{4}{4}$ p mf f

Pno. $\frac{4}{4}$ p mf p

Scrape strings aggressively(tremolo)
start with the note(follow the graphics)

pizz.
+
 8^{th}
 mf

57

Vln. f γ $sffz$ mf

Vc. f γ γ γ γ γ γ f

Pno. f cluster mf f $*$ mf

Hit sounding board
with palm

group notes
ad libitum

group notes
ad libitum

60

Vln. clb
gliss. # sfz p

Vc.

Pno.

Scrape strings aggressively(tremolo)
start with the note (follow the graphics)

f p mp p p mf

Scrape strings aggressively(tremolo)
start with the note (follow the graphics)

p mp p f mf

s.p.

64

Vln. mp mf

Vc. snap pizz.

Pno. mp f mp

s.p.

67

Vln.

Vc.

Pno.

mp

f

arco
s.p. → ord

mp

s.p. → ord

3

Scrape string with nail while glissandando

3

Scrape string with nail while glissandando

mf

mp

mf

71

Vln.

Vc.

Pno.

p

arco

glissando

mf

glissando

follow graphic(s.p.-ord)

mf

p

tr~~~

3

$\frac{8}{5}$

$\frac{8}{5}$

There are two ends in this piece;
The pianist must choose the end without
letting the other performers to know about it;
In bar 73, the pianist will raise up his hand and
point his finger the number 1 or 2.

p = f =

mp

p

8^{vb}

3

1

74

Vln. *mp* — *f*

Vc. *s.p.* *pp* — *f*

Pno. *mp* — *pp*

76

Vln. *sf* — *pp* — *ppp*

Vc. *rit.* *more hair* *p* *5* — *pp* *5* — *ppp* *clb*

Pno. *ff* — *8vb*

At least 5 seconds silence before putting the bow down

2

74

Vln.

Vc.

Pno.

77

Vln.

Vc.

Pno.

Ordinatio

for 4 clarinets in Bb

2010-2011

Tolal Duration : c. 9' 54''

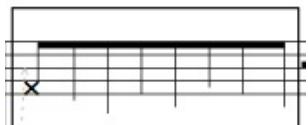
Accidentals apply to one note only
(Ties are consider to be one note).

Note duration are indicated with note-head extensions:
The longer the extension, the longer the note.
Interruption (gaps between extensions) indicate silences (rests).

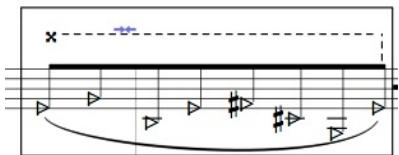
Trills always on the written note to the semitone above it.



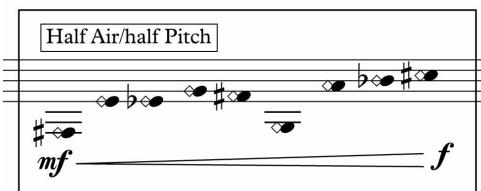
The vertical broken arrows indicates the time of entry.



Key clicks freely.



Key clicks and air on the specific pitches.



Half air/ half pitch.

Multiphonics are taken from the book: 'New Direction for Clarinet' by Philip Rehfeldt University of California press.

All other symbols are explained in the score.

Ordinatio

$\text{♩} = 60$

Clarinet in B♭

ff

10"

Cl.1

Air sound

Air flz

(5")

Key clicks freely

Repeat pattern until the end of the horizontal line

p f mp f

Cl.2

Air sound

Air flz

(6")

Key clicks freely

Repeat pattern until the end of the horizontal line

p f mp

Cl.3

Air sound

Air flz

(3")

p mf p

Cl.4

Air sound

Air flz

(4")

p mf

10"

3

Cl.1

10"

Cl.2

10"

Cl.3

Key clicks
(7") freely

Repeat pattern
until the end of the horizontal line

10"

Cl.4

Key clicks
(8") freely

Repeat pattern
until the end of the horizontal line

pp

f

Key clicks - air-tones.

$\text{♩} = 60$

4

Cl.1

pp

Cl.2

Cl.3

Cl.4

5

Cl.1 Repeat ad libitum

Cl.2 Key clicks - air-tones. Repeat ad libitum

Cl.3 Key clicks - air-tones.

Cl.4 *ppp*

6

Cl.1 *pp* *ff* = *p*

Cl.2 *mp* *pp* *ff* = *p*

Cl.3 Repeat ad libitum *mp* *pp* *ff* = *p*

Cl.4 *ff*

8

Cl.1 *mf*

Cl.2 *p* *f*

Cl.3 *p* *f*

Cl.4 *p* *f*

$\text{♩} = 65$

12

Cl.1 *p* *mp* *mf*

Cl.2 [Air sound]

Cl.3 [Air sound]

Cl.4 [Air sound] *f*

15

Cl.1 *mp* *f* *p* *f* *sffz*

Cl.2

Cl.3

Cl.4

$\text{♪} = 60$

20 6 tr~~~~~

Cl.1 *ff* 7

Cl.2 *ff* 7

Cl.3 *ff* 9

Cl.4 *ff* 9 6 10

21

Cl.1

p tr *f*

Cl.2

p tr *f*

Cl.3

p tr *f*

Cl.4

p tr *f*

The two following pages represent one "bar" (b.23) of music lasting c. 40".

Every performer has 6 patterns (one in each box) to choose from;
The duration of each box is c.10" the performer must choose 4 of them to play in any order.

All text in treble clef.

Clarinet 1 in Bb
(Bar 23)

Box 1: Treble clef, Bb key signature, dynamic p, slurs, grace notes.

Box 2: Treble clef, Bb key signature, dynamic mf, slurs, grace notes.

Box 3: Treble clef, Bb key signature, dynamics mf > mp > f > mf > p, slurs, grace notes.

Box 4: Treble clef, C# key signature, dynamic mf, slurs, grace notes.

Box 5: Treble clef, Bb key signature, dynamic pp, slurs, grace notes.

Box 6: Treble clef, Bb key signature, dynamic pp, slurs, grace notes.

Clarinet 2 in Bb
(Bar 23)

Box 1: Treble clef, Bb key signature, dynamic flz, slurs, grace notes.

Box 2: Treble clef, Bb key signature, dynamic p < f, slurs, grace notes.

Box 3: Treble clef, Bb key signature, dynamic p, slurs, grace notes, dynamic f at end.

Box 4: Treble clef, Bb key signature, dynamic p, slurs, grace notes, dynamic f at end.

Box 5: Treble clef, Bb key signature, dynamic f, slurs, grace notes.

Box 6: Treble clef, Bb key signature, dynamic mp < mf < f, slurs, grace notes.

Clarinet 3 in Bb
(Bar 23)

The musical score for Clarinet 3 in Bar 23 consists of six staves of music. The first staff shows a dynamic **f** followed by **mp**. The second staff features slurs and grace notes with dynamics **pp** and **<p f**. The third staff contains a single note with a dynamic **pp** and a **f** dynamic at the end. The fourth staff includes a note labeled "slap". The fifth staff shows a dynamic **sffz** followed by **mp**. The sixth staff features a dynamic **ff** followed by **p**.

Clarinet 4 in Bb
(Bar 23)

The musical score for Clarinet 4 in Bar 23 consists of six staves of music. The first staff shows a dynamic **ff** followed by **pp**. The second staff features slurs and grace notes with dynamics **slap**, **tr**, and **flz**. The third staff shows a dynamic **ff** followed by **mp**, **f**, **mp**, and **ff**. The fourth staff shows a dynamic **p** followed by **ff**. The fifth staff shows a dynamic **p** followed by **f**. The sixth staff features a dynamic **slap** followed by a dynamic envelope from **f** to **mf**, then to **ff**. The seventh staff shows a dynamic **pp** followed by **mf**.

24 ♩ = 60
 Cl.1

 Cl.2

 Cl.3

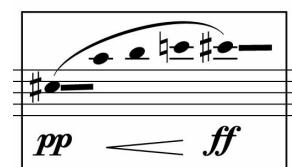
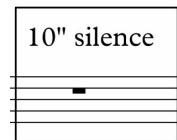
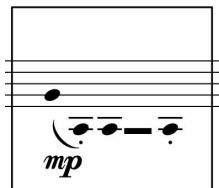
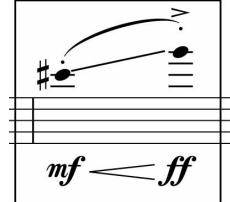
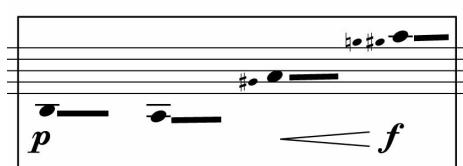
 Cl.4

The two following pages represent one "bar" (b.26) of music lasting c. 30".

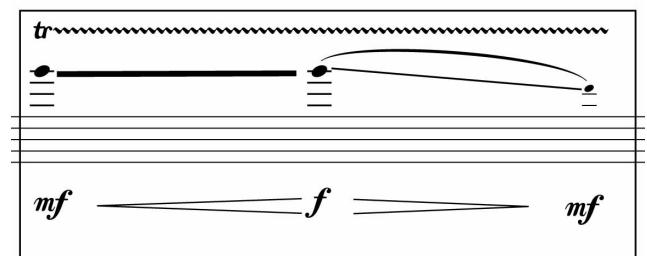
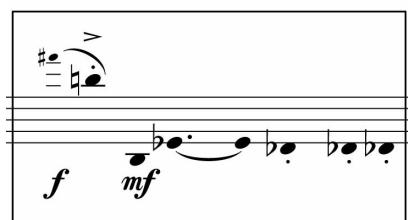
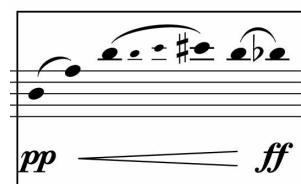
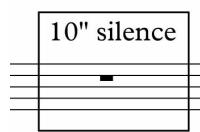
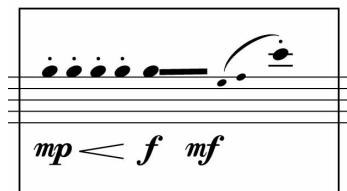
Every performer has 5 patterns (one in each box) to choose from;
The duration of each box is c. 10"; the performer must choose 3 of them to play in any order.

All the text in treble clef.

Clarinet 1 in Bb
(Bar 26)



Clarinet 2 in Bb
(Bar 26)



Clarinet 3 in Bb
(Bar 26)

mf

pp *mf*

10" silence

slap
ff *f* *pp*

Half Air/half Pitch

mf *f*

Clarinet 4 in Bb
(Bar 26)

quasi gliss.

mf *mp*

flz

mf > *p*

f == *p*

mf *p*

mp *f*

$\text{♩} = 65$

27

Cl.1

Cl.2

Cl.3

Cl.4

3

mf

mp

p

f

tr

mf

31

Ad libitum with accel

Cl.1

Cl.2

Cl.3

Cl.4

Intense (molto) vibrato

flz

f

p

Intense (molto) vibrato

flz

sffz

p

Intense (molto) vibrato

f

p

3

(tr)

tr

f

tr

p

f

34

Cl.1 ff mp

Cl.2 ff p f

Cl.3 ff mp mf Key clicks freely

Cl.4 ff p mf 9 ff

37

Cl.1 f

Cl.2 f pp 3 slap

Cl.3 f pp f slap

Cl.4 f pp f Key clicks and air in the specific pitches

f mf ff

40
 Cl.1 *p* *f* rit. flz.
 Cl.2 rit. flz.
 Cl.3 *p* *f* rit. flz.
 Cl.4 *p* *f*

d = 40
 trill accel 5''
 ppp
 trill accel
 ppp
 trill accel
 ppp

42
 Cl.1 - *mp* poco a poco cresc.
 Cl.2 *ff* *mp* poco a poco cresc.
 Cl.3 *ff* *mp* poco a poco cresc.
 Cl.4 *ff* *mp* poco a poco cresc.

d = 100
 3

45

Cl.1

Cl.2

Cl.3

Cl.4

6

5

47

Cl.1

Cl.2

Cl.3

Cl.4

5

6

tr.

norm.

48

Cl.1

Cl.2

Cl.3

Cl.4

mf

7

mf

5

mf

mf

ff

50

Cl.1

Cl.2

Cl.3

Cl.4

f (3)

mp

ff

p

p

p

p

ff

tr

tr

tr

ff

tr

ff

tr

ff

Cl.1
 Cl.2
 Cl.3
 Cl.4

J = 120 - 130
 3
pp ————— mf
 3
pp ————— mf
 3
pp ————— mf
 3
pp ————— mf

Cl.1
 Cl.2
 Cl.3
 Cl.4

57
p ————— ff ————— p ————— fff
4" - 5"
p ————— ff ————— f ————— fff
4" - 5"
p ————— ff ————— f ————— fff
4" - 5"
p ————— fff ————— pp ————— fff
4" - 5"

58 $\text{♩} = 60$

Cl.1

pp

3

mp

Cl.2

pp

3

mp

Cl.3

pp

3

mp

60

Cl.1

mf sub

poco a poco cresc.

Cl.2

mf sub

poco a poco cresc.

Cl.3

mf

63

Cl.1

Cl.2

Cl.3

65

Cl.1

Cl.2

Cl.3

ff

ff

ff

play the group of notes
ad libitum

67

Cl.1

Cl.2

pp

mp sub

mf

flz

mf

70

Cl.1 flz
mf

Cl.2 3 f

ad libitum with accel

74

Cl.1 flz
3

Cl.2 mf f flz

78

Cl.1 - mp

Cl.2 3 mp f

81 ♩ = 60

Cl.1 p mp mf

molto vibrato 2"

84 Cl.1 mp pp < ff mf pppp

molto vibrato

87 Cl.1 b p. 2" pppp sffz

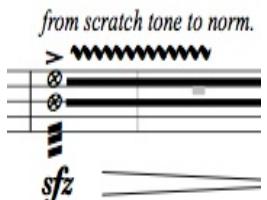
Nos dec

for string quartet

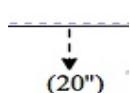
2011-2012

Total Duration : c. 10' 15''

Episodes are to be performed without metre.
The duration of each episode is shown in seconds.



Add bow pressure to produce a scratch tone,
in which the audible pitch is totally replaced by noise.



The vertical broken arrows indicate the time of entry.

Note duration are indicated with note-head extensions:
The longer the extensions, the longer the note.
Interruption (gaps between extensions) indicate silences (rests).

Where one duration is shown over 2 types of material, the performer can freely choose the length of each type within the total duration (see bars 6, 7 for example).

Where bowings articulation is absent play ad libitum.

Violin II musical score showing a series of notes with different bowing patterns. A bracket above the notes indicates they have approximately the same duration. Below the notes, boxes group them into rhythmic patterns: a single note, a pair of notes, and a triple note. The text "(beats are approximately = 65)" is written above the notes.

Play the specific pitches in any order, combining the specific rhythm (within the boxes) in any order. Notes may be repeated ad lib.

ABBREVIATIONS

- s.p = sul ponticello
- clb = col legno battuto
- s.t. = sul tasto
- ord. = ordinatio
- v.n. = vibrato normale
- m.v = molto vibrato
- norm. = normal
- gliss./harm. = harmonics glissando

All other symbols are explained on the score.

Nos dec

30"

$\text{♩} = 65$

Behind the bridge

(10")

Violin I

sfp 30"

Violin II

Behind the bridge (20")

30" *sfp* 30"

Viola

From scratch tone to norm.

non vib. to grotesque,
wide vib.
s.p.

sfp 30"

Violoncello

(15") From scratch tone to norm.

mf sul I *sfp* 10"

pp



Vln. I

Behind the bridge

15"

f *pp* *fff* 10"

Play the specific pitches as fast, as possible, in any order
(gliss./trem.)

Vln. II

Behind the bridge

15"

f *pp* *fff* 10"

Play the specific pitches as fast, as possible, in any order
(gliss./trem.)

Vla.

From scratch tone to norm.

15"

sfp *pp* *fff* 10"

Play the specific pitches as fast, as possible, in any order
(gliss./trem.)

Vc.

From scratch tone to norm.

15"

sfp *pp* *fff*

5"

Play from the highest note as possible
final note is approximate.

Vln. I

5" *gloss*

5" ***ff***

Vln. II

5" ***ff***

Behind the bridge

Vla.

5" ***ff***

Play form the highest note as possible
final note is approximate.

Vc.

5" ***ff***

10"

(5") (5") (scratch tone)

10"

15"

Vln. I

7

mp

mf

15"

5" 15"

s.p. → ord. (scratch tone) norm. → s.p.

Play the specific pitches in any order, using the boxed rhythms

Vln. II

mp

mf

(8") (7") (scratch tone)

(beats are approximately $\text{♩} = 65$)

mp *f* *mf* *p* *ff*

20"

20"

Play the specific pitches in any order, using the boxed rhythms

15"

Vla.

mp

mf

(8") (7") (scratch tone)

(beats are approximately $\text{♩} = 65$)

f *mp* *ff* *mf* *p*

15"

20"

s.t. v.n

Vc.

mp

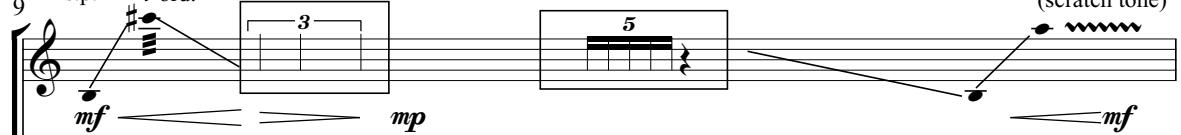
mf

mp

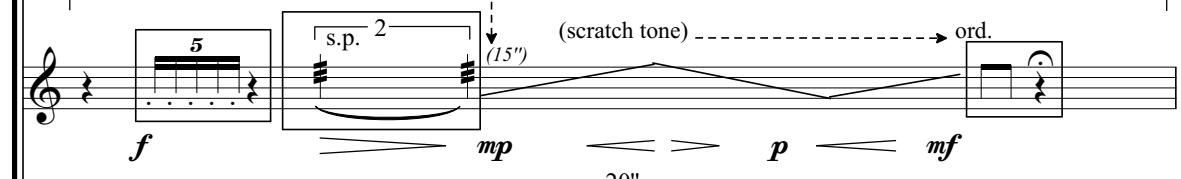
20"

Violins and Viola: Play the specific pitches in any order, using the boxed rhythm

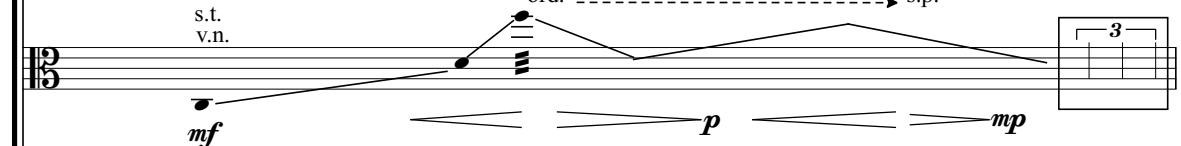
9 s.p. → ord. (5") (beats are approximately $\text{♩} = 65$) (scratch tone)

Vln. I 

20"

Vln. II 

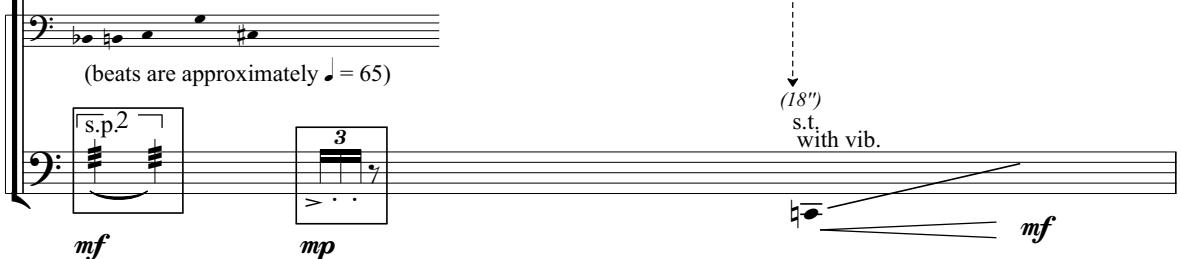
Vla. s.t. v.n. ord. → s.p.



20"

Violocello : Play the specific pitches in any order, using the boxed rhythms

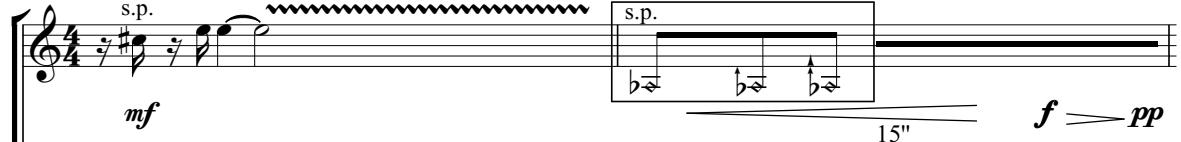
Vc. (beats are approximately $\text{♩} = 65$) (18") s.t. with vib.





15"

10 $\text{♩} = 65$ non vib. to grotesque, wide vib. s.p. repeat pattern ad. lib (vary the speed)

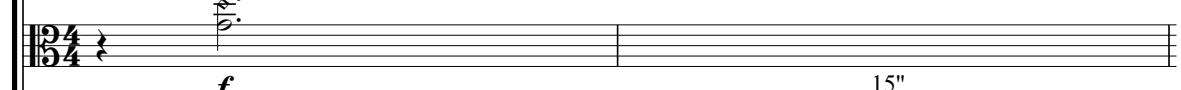
Vln. I 

15"

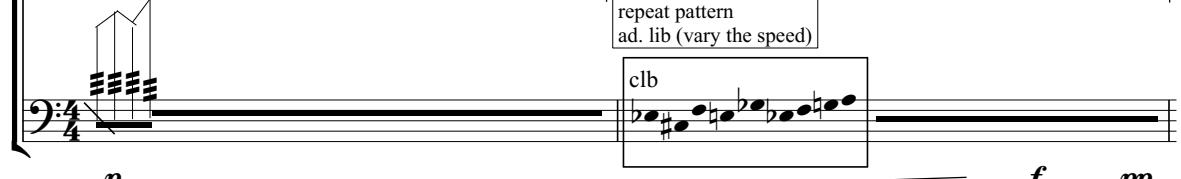
 $f \rightarrow pp$

Vln. II repeat pattern ad. lib (vary the speed) gliss./harm. $f \rightarrow pp$



Vla. scratch tone → norm. harm. 

Vc. f repeat pattern ad. lib (vary the speed) clb $f \rightarrow pp$



12

Vln. I

17"

Vln. II

mp

17"

Vla.

mp

17"

Vc.

clb

mp

≡

12"

Vln. I

repeat pattern
ad. lib (vary the speed)

s.p.

12"

Vln. II

(2")

3

12"

Vla.

12"

Vc.

pp

pp

pp

10"

Vln. I

p *f* 10" *ff*

Vln. II

10"

Vla.

(5'') scratch tone (ad.lib) gliss./harm. ord.

p 10" *mf*

Vc.

Behind the bridge

p —————— *mf*

10"

Vln. I

mf

Vln. II

10"

Vla.

(5'') ↓ ↑

mf *f*

Vc.

10"

gliss./harm. scratch tone harm. norm. (7'')

mf *f* 64 *mf* *f*

5"

Left hand fingernail pizz.
(scratch tone) -----> norm.

16 5" *sfp* + + +

Vln. I

5" *f* ————— 5" *p*

Vln. II

5" *sfp* (scratch tone) -----> norm.

Vla.

5" *f* ————— 5" *p*

Vc.

(scratch tone) -----> norm.

sfp ————— *pp*



5" 15"

Fast grouplet of repeated notes

18 arco

Vln. I

mp ————— *ff* ————— *pp* 5" (3'') ord.

Vln. II

mp ————— *ff* ————— *pp* 15" (3'') *p*

Behind the bridge as fast as possible

Vla.

arco Behind the bridge as fast as possible 5" Left hand fingernail pizz.

Vc.

mp ————— *ff* ————— *pp* 15" (3'') *p*

Behind the bridge as fast as possible

(19)

Vln. I (13") (scratch tone) 20"

f

Vln. II (13") (scratch tone) 20"

f p f ff

Vla. (10") arco 20"

accel. f poco rit. ff

Vc. *f p f ff*

s.p. → s.t.

=

(20)

Vln. I (10") (10") 20"

Attack very gently with vib.

ten., senza vib. mp f mp

Vln. II 20"

Vla. (s.p.) 20"

mp (scratch tone)-> norm. f (scratch tone) mp

Vc. *ad lib, vary speed of accel/rit. 20"*

ord.

22 $\text{♩} = 65$

Vln. I

Vln. II

Vla.

Vc.

f

f

f

f

\downarrow (2") m.v. From norm. to scratch tone

\downarrow (2") m.v. From norm. to scratch tone

\downarrow

\downarrow

\downarrow

\downarrow

\equiv

(23) norm.

Vln. I

Vln. II

Vla.

Vc.

$+ \text{ sfz}$

pp

pp

ff

$8''$

$8''$

$8''$

ff

Stamp foot

Stamp foot

Stamp foot

ff

8"

Attack very gently

25

Vln. I

ten., senza vib.

mf

pp

Vln. II

ten., senza vib.

mf

pp

Vla.

ten., senza vib.

mf

pp

Vc.

ten., senza vib.

mf

pp

68

(26)

Vln. I

Stamp foot Attack very gently

ff *ten., senza vib.*

20"

Vln. II

Stamp foot Attack very gently

ff *ten., senza vib.*

m.v. (scratch tone)

20"

Vla.

Stamp foot Attack very gently

ff m.v. (scratch tone)

20"

Vc.

Stamp foot Attack very gently

ff *f*

20"

====

(27)

Vln. I

m.v. (scratch tone) Do not synchronize

pp *mp* *mf*

Vln. II

f *ff* *mp*

Vla.

f *ff*

15"

Vc.

m.v. (scratch tone) (scratch tone)

sul I *pp*

15"

(28)

Vln. I

f *mp* *mf* *pp*

Vln. II

f *mf* *pp*

Vla.

mf *f* *pp*

Vc.

norm. grotesque, wide vib.

sfp *pp*



10"

29

Vln. I

pp *mf* *f* *ff*

Vln. II

p *mf* *ff*

Vla.

mp *pp*

10"

Vc.

(scratch tone) norm.

pp *mf* *f*

sul I

10"

30

Vln. I (6'') s.p. Left hand fingernail pizz.

Vln. II Play as fast as possible punta d' arco

Vla. (5'') sul I f

Vc. (6'') mf f

==

$\text{♩} = 65$

31

Vln. I mp Slap the open strings with the palm of the hand

Vln. II mp Slap the open strings with the palm of the hand

Vla. $\frac{3}{4}$ punta d'arco mf 3 f

Vc. $\frac{3}{4}$ mf f

12"

32 Vln. I punta d 'arco

12"

Vln. II s.p.

Random short bursts of tremolo

12"

Vla. pizz.(quasi guitar)

mf mp sffz

Vc. tr mf

(32) Vln. I f

Vln. II mf f

Vla. arco ffz f

Vc. mf < f

Notes chosen from boxes. The first number shows the number of the notes that the performer must play, and the second number shows the time in seconds

33

Vln. I

Vln. II

Vla.

Vc.



(33)

Vln. I

Vln. II

Vla.

Vc.

(34)

Vln. I

Vln. II

4 : 10 (scratch tone)

Vla.

Vc.

mf *f*

≡

30"

35

Vln. I

p *f*

ord. -----> s.p.

30"

Vln. II

p *f*

(scratch tone)

30"

Vla.

p *mf*

(10")

30"

Vc.

p

s.p. -----

(35)

Vln. I s.p. m.v. (5'') (scratch tone) f

Vln. II m.v. (5'') (scratch tone) f

Vla. mp staccato f

Vc. Ord. staccato mp f

36

Vln. I sul A (8'') s.p. ph (whispering) ppp Bowing on the bridge 15"

Vln. II sul A s.p. ph (whispering) ppp Bowing on the bridge 15"

Vla. sul E (5'') s.p. ph (whispering) ppp Bowing on the bridge 15"

Vc. sul A (3'') s.p. ph (whispering) ppp Bowing on the bridge 15"

Εξέλιξις

(Exelixis)

for chamber orchestra
and solo voice

2012

Instrumentation

Flute (fl.)
Cor Anglais (c.a.)
Clarinet in Bb (Cl. Bb)
Horn in F (hn.)
Trumpet in C (tpt.)
Trombone (tbn.)
3 Percussions (perc.)
Piano (pno)
Soprano (sop.)
4 Violins I (vln. I)
4 Violins II (vln. II)
3 Violas (vla.)
Violocello (vc.)
Contrabass (cb.)

Percussion (First player)	
	Bass Drum
	Vibraphone
	Xylophone

Percussion (Second player)	
	Tam-Tam
	Snare Drum
	Piccolo Snare Drums without snare

Percussion (Third player)	
	Thunder Sheet
	Tom-toms
	Woodblocks

Sticks	
	Soft bass drum sticks
	Medium bass drum sticks
	Hard bass drum sticks
	Soft sticks
	Medium sticks
	Hard sticks

Total Duration : c. 10' 26"

Accidentals apply to one note only
(Ties are considered to be one note).

Episodes are to be performed without metre.
The duration of each episode is shown in seconds.

Note durations are indicated with note-head extension:
The longer the extension, the longer the note.
Interruptions (gaps between extensions) indicate silences (rests).



The vertical broken arrows indicates the time of entry.



The highest note possible.

Phonetic alphabet

'e' as in pen
'i' as in hit
'u' as in blue

All other symbols are explained in the score.

Εξέλιξις

For chamber orchestra and solo voice

Repeat as fast as possible until
the end of the horizontal line

25"

Percussion I

Percussion II

Percussion III

Piano { both hands

1.v

ffff >

Repeat the cluster to the
end of the horizontal line

Violoncello

Contrabass

ffff >

ffff >

ffff >

25"

25"

25"

*Breath tones: (marked pitch breath tones -
breathe freely but keep the line as much as possible)

15"

fl. 2 * ***ff*** ↓ 3'' *

cl. ***ff*** ↓ 5'' *

tpt. ***ff*** ↓ 7'' *

hn. ***ff*** ↓ 9'' *

tbn. ***ff*** ↓ 15"

15"

vla. ***p*** → ***ppp*** Repeat freely

vc. ***p*** → ***ppp*** Repeat freely

cb. ***p*** → ***ppp*** Repeat freely

15"

fl. Key clicks on the lower register
f ad lib. = = =

cl. Key clicks on the lower register
f ad lib. = = =

hn. Blow through the instrument, producing a rising and falling stream of air ;
 Press valves ad libitum (inhale and exhale freely).
f ad lib. = = =

tpt. Blow through the instrument, producing a rising and falling stream of air ;
 Press valves ad libitum (inhale and exhale freely).
f ad lib. = = =

tbn. Blow through the instrument, producing a rising and falling stream of air ;
 Press valves ad libitum (inhale and exhale freely).
f ad lib. = = =

10"

Play the specific pattern as an ascending sequence until
 the highest note possible within the specific duration.

The highest note possible

Vln. I solo *mp*

15"

perc. I *Vib* *bow* 10"

Vln. I 1st violins: gliss. from the given note
 to the highest note possible

Vln. I *tutti* *ff* 6/8

$\text{d.} = 40$

6

Vln. I vla.

pp ————— *ff*

vla.

7

Vln. I vla.

p ————— *f* ————— *p*

ff ————— *p*

8

sop. perc. I perc. II

stamp foot

sfz p sub.

Tie _____

Tie _____

f

f

ti

ti

f

f

Ped.

mute on

f

9

sop. - *sfz p* ————— *f* *ti* *ti*

perc. I { *sfz* *p* ————— *5*

vc. - *I* *vibrato (follow the direction and contour)* *p* ————— *f* *5*

=

II

sop. *p sub.* *p sub.* ————— *pp*
tiov tiov
tiu tiu

Vln. I *5* *pp* *mf* ————— *f*

vla. *5* *p* ————— *f*

♩ = 60

sop. 12 *sfz p sub.* *p whisper*

trio *til* *3* *e ε e xi oi ai e*

perc. I *pp* *2e0*

Vln. I *mf* *f* *3* *pp* *(sounding)*

vla. *f* *mp*

vc. *p* *mp*

Drag the wooden part of the bow from the fingerboard to the bridge, (fast ascending sound).

17

sop. *ff* oo u

perc. I *ff* Vib *p* *sfz* *p sub.*

Vln. I =*ff* *mf* *f*

vla. *f* *mp* *mf* *f*

vc. *mf* *f*

=

20 sop. *sfz p sub.* *f* *mf* *f*
ti - xov -(ov)
ti - xu -(u)

Vln. I solo *p* *tutti* *mf* =*pp*

vla. solo *p* *f*

vc. *mf*

cb. *mf*

*Breath tones: as before

rit. .

23

hn. *
 mf ————— *ff* *ff*

tpt. *
 mf ————— *ff* *ff*

tbn. *
 mf ————— *ff* *ff*

sop. speak half whisper
 p ————— *mp*
 e e e
 sfz ff *sub. >*
 eéé
 exe

perc. I

perc. II

pno.

Vln. I solo *p* *mp* *f*
 1-2 3 (γ) 4.
 div. *tutti* *f* *(f)* *rit.* .

vla. *mp* *p* *f* *div.* *tutti* *f* *rit.* .
 (tr)—————
 tutti *f* *rit.* .

vc. *mp* *p* *f* *6*

cb. *mp* *f* *6*

a tempo

27

fl.

c. a.

cl.

tpt. * Blow as before.

hn.

tbn.

sop. f λι li ε- ξέ-λι - ξις e - xe - li - xis

perc. I

perc. II mp mf ff

perc. III f

pno. mp mp

Vln. I div. 3 1 2 4 solo f tutti pizz. arco rit.

vln. II

vla. div. tutti solo f tutti ff

a tempo
 $(\text{♩} = 60)$

stringendo

32

fl.
 c. a.
 cl.
 tpt.
 hn.
 sop.
 perc. I
 pno.

Vln. I
 vln. II
 vla.
 vc.
 cb.

trattenuto
mp ————— *mf* ————— *f* ————— *mp*
a tempo

sop. 35
 ε - ξέ - λι ξις ε - ξέ - λι ξις
 e - xe - li-xis e - xe - li- xis

Vln. I
p III ----- III ----- III -----

vln. II pizz.
mp

vla. pizz.
mp

vc. pizz.
mp

cb. *p*

38

fl.

c. a.

cl.

sop.

Vln. I

vln. II

vla.

vc.

cb.

mp *mf* *f* *mf*

ε - ξέ - λι ξις ε - ξέ - λι ξις ε - ξέ - λι ξις ε - ξέ - λι ξις
e - xe - li-xis e - xe - li-xis e - xe - li-xis e - xe - li-xis

III ----- 7 III ----- 7 III ----- 7

p *mp* *p* *mp* *mf*

mf

mf

mf

mf

stringendo

41

fl. *f* 6 6 *mp* 3 3 3 3 *mf*
c. a. *f* 6 6 *mp* 3 3 3 3 *mf*
cl. *f* 6 6 *mp* 3 3 3 3 *mf*

sop. *f* 3
ε_____ ξέ_____ λι_____ ξις_____
e_____ xe li xis

III ----- 1

Vln. I *mf* = *f* = *mp* 3
vln. II arco *mp* 3
vla. arco *mp*
vc. arco *mp*
cb. arco *mp*

$\text{♩} = 120$

43

fl. — *mf*

sop. —

perc. II — with mute $\boxed{}$ $\boxed{\circ}$ *p* — $\ll>$

Vln. I — *mf* — *f* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$

vln. II — *mf* — *f* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$

vla. — *mf* — *f* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$

vc. — *mf* — *f* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$

cb. — *mf* — *f* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$

≡

46

perc. II $\boxed{}$ $\boxed{\circ}$ — $\ll>$ — $\ll>$ — $\ll>$ — $\ll>$

≡

50

perc.I $\boxed{}$ $\boxed{\circ}$ — *mf* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$ — $\ll>$ — $\ll>$ — $\ll>$

perc. II $\boxed{}$ $\boxed{\circ}$ — *mf* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$ — $\ll>$ — $\ll>$ — $\ll>$

perc.III $\boxed{}$ $\boxed{\circ}$ — *mf* — $\boxed{}$ $\boxed{\circ}$ — $\ll>$ — $\ll>$ — $\ll>$ — $\ll>$

54

Xyl

f

perc. I

perc. II

perc. III

Vln. I

Slap the three open strings (D,A,E)
with the palm of the hand

f

vln. II

pizz.

f

vla.

pizz.

f

vc.

pizz.

f

cb.

pizz.

f

This musical score page contains nine staves. From top to bottom: 1) Percussion I (Xyl) has a dynamic of **f**. 2) Percussion II has a dynamic of **f**. 3) Percussion III has a dynamic of **f**. 4) Violin I (Vln. I) uses a technique where it slaps the three open strings (D, A, E) with the palm of the hand. 5) Violin II (vln. II) has a dynamic of **f**. 6) Cello (vla.) has a dynamic of **f**. 7) Double Bass (vc.) has a dynamic of **f**. 8) Double Bass (cb.) has a dynamic of **f**.

58

perc.I

perc. II

Vln. I

vln. II

vla.

vc.

cb.

mf

mf

mf

mf

62

This musical score page contains seven staves, each with a different instrument or section. The instruments are: perc. I, perc. II, Vln. I, vln. II, vla., vc., and cb. The score is numbered 62 at the top left. The first two staves (perc. I and perc. II) are grouped together. The third staff (Vln. I) is on its own. The fourth staff (vln. II) is on its own. The fifth staff (vla.) is on its own. The sixth staff (vc.) is on its own. The seventh staff (cb.) is on its own. Measure 62 begins with a rest for all instruments. The first measure of the second staff (perc. II) includes dynamic markings *mp* and a '3' above the staff. The third staff (Vln. I) has a dynamic marking *mp*. The fourth staff (vln. II) has a dynamic marking *mp*. The fifth staff (vla.) has a dynamic marking *mp*. The sixth staff (vc.) has a dynamic marking *mp*. The seventh staff (cb.) has a dynamic marking *mp*.

perc. I

perc. II

Vln. I

vln. II

vla.

vc.

cb.

65

perc.I

perc. II

Vln. I

vln. II

vla.

vc.

cb.

mf

mf

mf

arco

arco

arco

mf

mf

mf

perc. I 69

 perc. II

 perc. III

 Vln. I

 vln. II

 vla. div.

 vc. III

 cb.

perc. I

 perc. II

 perc. III

 Vln. I

 vln. II

 vla. sf

 vc. IV

 cb.

perc. I

 perc. II

 perc. III

 Vln. I

 vln. II

 vla. sf

 vc.

 cb.

perc. I

 perc. II

 perc. III

 Vln. I

 vln. II

 vla. sf

 vc.

 cb.

perc. I

 perc. II

 perc. III

 Vln. I

 vln. II

 vla.

 vc.

 cb.

gliss.. Follow the outline of the graphic

77

sop. *f* close mouth *ff*

perc. I

perc. II

perc. III

Vln. I div. (3-4) (1-2) *ff*

vln. II *ff*

vla. *sf sf sf sf sf sf sf sf ff*

vc. *sf sf sf sf sf sf sf sf ff*

cb. *sf sf sf sf sf sf sf sf ff*

Sing close to the piano strings

$\text{♩} = 60$

sop. 80 ***pp***

perc. III ***mf***

pno. { All black keys of the bottom two octaves of the keyboard

Vln. I

vln. II arco ***pp*** — ***ff*** fast bow ***f*** ***ff*** ***ffz*** ***f*** ***p*** ***div.*** ***tutti***

vla. ***ffz*** ***f*** ***p***

vc. Slap the strings with palm of the hand

cb. arco ***pp*** — ***ff***

This musical score page contains six staves of music for orchestra and piano. The top staff is for soprano (sop.) and includes a dynamic instruction 'pp' and a tempo marking ' $\text{♩} = 60$ '. The second staff is for percussion III (perc. III) with a dynamic 'mf'. The third staff is for piano (pno.) with a dynamic instruction 'All black keys of the bottom two octaves of the keyboard'. The fourth staff is for violin I (Vln. I). The fifth staff is for violin II (vln. II), which includes dynamic instructions: 'arco' at ***pp***, a crescendo from ***pp*** to ***ff***, 'fast bow' at ***f***, another crescendo to ***ff***, and a dynamic instruction 'Hit the resonant part of violin body'. It also features dynamics ***ffz***, ***f***, and ***p***, and performance markings 'div.' and 'tutti'. The sixth staff is for cello (vc.) with a dynamic instruction 'Slap the strings with palm of the hand'. The bottom staff is for bassoon (cb.) with a dynamic instruction 'arco' at ***pp*** followed by a crescendo to ***ff***. Various performance techniques like slapping and slurs are indicated throughout the score.

85

perc. I

Vib |

mp *mf* *mp*

10"

perc. III

10"

Vln. I

1-2 3 4

mp *f*

Play the pattern as an ascending sequence until the highest note possible within the specific duration

solo violin

pp

vln. II

mp

Slap the strings with palm of the hand

f

10"

vla.

div. pizz. tutti

mp

arco

pp

10"

vc.

mf

pp

10"

cb.

pp

mf

pp

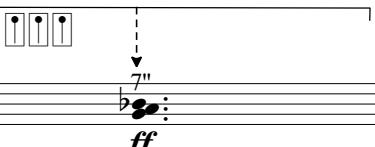
10"

This musical score page contains seven staves. From top to bottom:
 1. Percussion I (perc. I) staff: Shows a vibraphone part with dynamics *mp*, *mf*, and *mp*, followed by a 10-second sustain.
 2. Percussion III (perc. III) staff: Shows a sustained note with a dynamic *mf*, followed by a 10-second sustain.
 3. Violin I (Vln. I) staff: Shows a pattern of notes with dynamics *mp* and *f*, followed by a solo section with dynamic *pp* and a 10-second sustain.
 4. Violin II (vln. II) staff: Shows a pattern of notes with dynamic *mp*, followed by a dynamic *f* and a 10-second sustain.
 5. Cello (vla.) staff: Shows a pattern of notes with dynamic *mp*, followed by a dynamic *pp* and a 10-second sustain.
 6. Double Bass (vc.) staff: Shows a pattern of notes with dynamics *mf* and *pp*, followed by a 10-second sustain.
 7. Double Bass (cb.) staff: Shows a pattern of notes with dynamics *pp*, *mf*, and *pp*, followed by a 10-second sustain.
 Various performance instructions like 'Vib', 'slap the strings with palm of the hand', 'div. pizz.', 'tutti', 'arco', and 'solo violin' are included. Measure numbers 85 and 10'' are present at the top of each staff.

perc. I {

89

10"



ff

5"

pno. {

10"

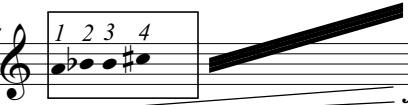


ff

vln. I {

1st violins: gliss. from the given note to the highest note possible

10"



5"

vla. {

10"



15"

Violin I has 6 pizz. in this bar.
Colla aparte after the last violin pizz.



91 With bow

perc. I {

15"

pizz.
with the thumb

vln. I

pizz.
with the thumb

vla.

slow, full bow on the tailpiece

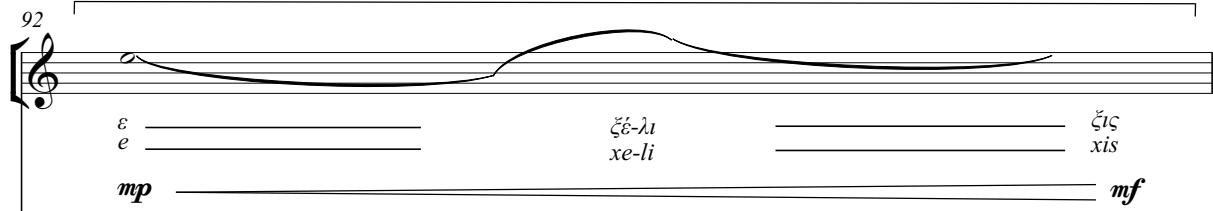
vc.

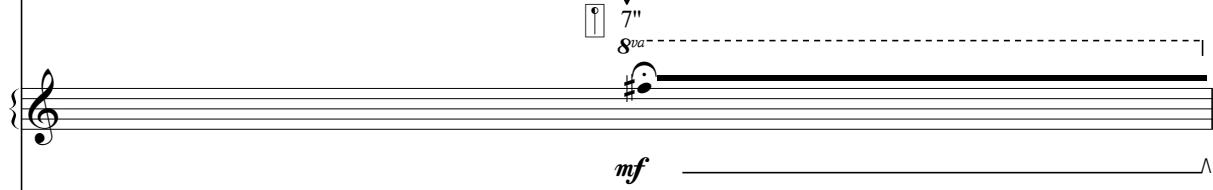
slow, full bow on the tailpiece

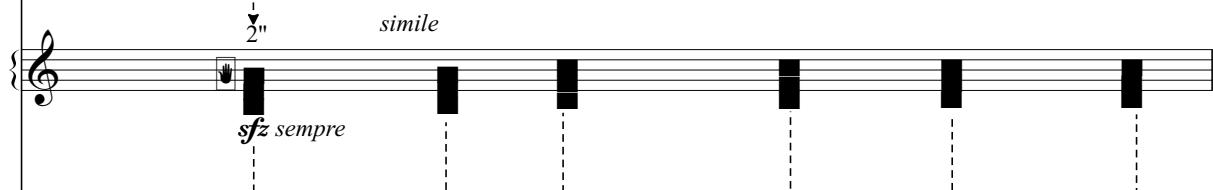
cb.

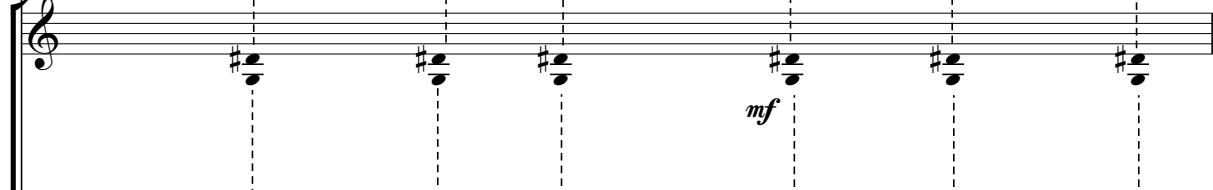
15"

92

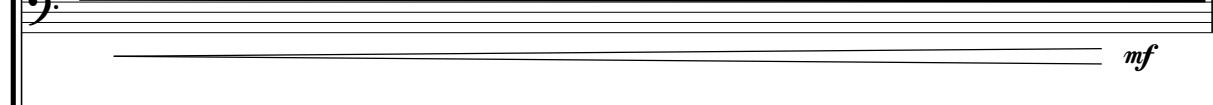
sop. { 

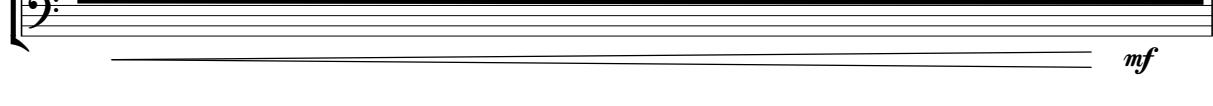
perc. I { 

pno. { 

vln. I { 

vla. { 

vc. { 

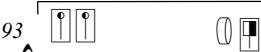
cb. { 

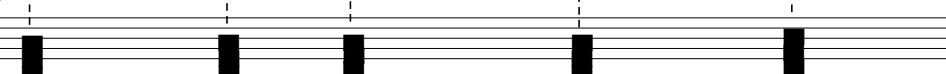
15"

7"

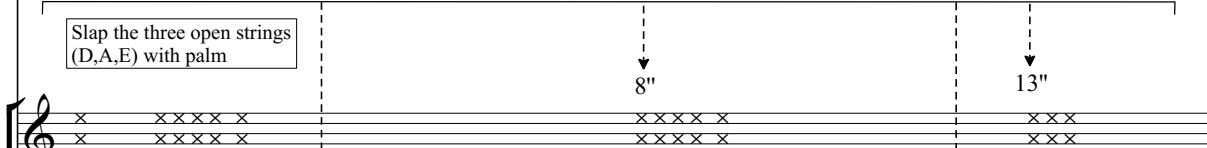
$\frac{1}{2}$ " simile

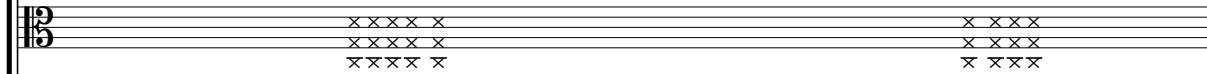
15"

perc. I {  
 > ***mf***

pno. { (simile) 

15"

vln. I {
 Slap the three open strings
 (D,A,E) with palm

sfp ***mf***
 4"  8"  12"  13" 

vla. { 
mf

vc. { 

cb. { 

15"

94

fl. 3" ***mf*** [Repeat ad lib.]

c. a. 3" ***mf*** [Repeat ad lib.]

cl. 3" ***mf*** [Repeat ad lib.]

sop. 15" ***mf*** 7" *e* ——————

perc. I Vib. ***mf*** ——————

perc. III ***mf*** —————— 10" ——————

pno. (simile) ***mf*** ***mf***

vln. I 15" ***mp*** *x x* *x x x* *x x x*

vc. *mp*

cb. *mp*

15"

95

fl. Key clicks on the lower register | Repeat ad lib.
ad lib. = mp

c.a. Key clicks on the lower register | Repeat ad lib.
ad lib. = mp

cl. Key clicks on the lower register | Repeat ad lib.
ad lib. = mp

sop. *f* | *ξε-λι xe-li*

perc. I *0|1* | 15" | 8" | 8"

pno. *mp* | 15"

vc. | *p*

cb. | *p*

*Breath tones: as before

15"

96

fl. *
 # ▷ ————— *pp*
 *
 c. a. # ▷ ————— *pp*
 *
 cl. # ▷ ————— *pp*

15"

sop. ————— *pp*
 ————— *xis*

15"

perc. I { * * * 12"
 | | |
 pno. { ————— *mp* ————— *p*

15"

vc. ————— *pp*
 cb. ————— *pp*

≡

10"

97

pno. ————— *pp* ————— ○

PORTFOLIO OF MUSIC COMPOSITIONS

Vol. III of III

DEMETRIS EFSTATHIOU

Ph.D Thesis

2014

PORTFOLIO OF MUSIC COMPOSITIONS

DEMETRIS EFSTATHIOU

Vol III of III

School of Media, Music and Performance

University of Salford, Salford, UK

Submitted in Partial Fulfillment of the Requirements
the degree of Doctor of Philosophy, January 2014

Quantum

For full Orchestra

2013

Instrumentation

2 Flutes (1st flute doubling piccolo)
 2 Oboes
 2 Clarinets in Bb (2nd doubling bass clarinet)
 2 Horns in F
 1 Tenor Trombone
 Percussion (see below)
 Piano
 12 Violin 1
 10 Violin 2
 8 Violas
 6 Cellos
 4 Double Basses

Percussion (First player)		Sticks
	3 Timpani	 Medium mallets

Sus. Cymbal

Percussion (second player)		Sticks
	Vibraphone	 Hard mallets
	Bass Drum	 Medium mallets
	Sus. Cymbal	 Medium B.D mallets
	Medium Gong	 Hard Yarn Mallets
		 Violin bow
		 Triangle beater

Percussion (Third player)		Sticks
	Crotales	 Hard plastic mallets
	Temple Blocks	 Medium mallets
	Triangle	 Gong beater
	Gong	 Triangle beater
		 Violin bow

Total duration: c. 25' 30'



The composition is performed with no vibrato throughout. Vibrato is required occasionally (Extremely slow, quarter-tone wide vibrato).

Colour trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm.

On strings: vary the bow pressure gradually until a clear scratch tone is heard

On strings: scrape across the string with your fingernail. Alternatively, you can use a guitar plectrum.

On strings: gradually move the bow to the middle of the string while sustaining the given rhythmic motive in the square (In this example a quintuplet harmonic col legno battuto motive is repeated).

On timpani: place a cymbal on the timpani membrane. Tremolo should be performed on the cymbal.

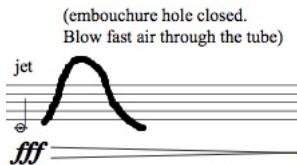
On timpani: scrape the membrane of the timpani with your thumb producing a resonant frequency.

On percussion (vibraphone and crotales): an occasional up and down bow is required (using a violin bow) with some instances on the vibraphone asking for a harmonic up and down bow (touching the middle of vibraphone bar with your finger while bowing it). Furthermore, on the vibraphone, a downward glissando is asked for, produced by hitting the bar first with a medium mallet followed by a lengthwise 'touch and drag' technique with a hard mallet.

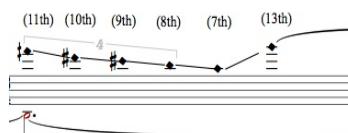
On piano: apply gradual pressure with your index finger on the muted string inside the piano so that it raises the pitch slightly.

On piano: change the position of the index finger on the muted string so that it produces an amalgam of muted sounds and harmonics.

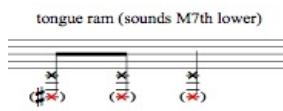
On piano: palm slap or palm tremolo inside the piano strings.



On flute: close the embouchure hole completely and blow fast air through the tube producing a 'jet whistle'.



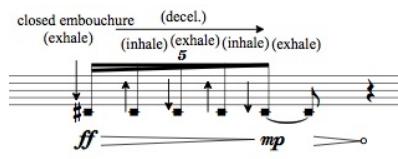
On flute: with the same low fingering (B3) try to produce faint whistle tone (the partials of the B3 harmonic series are given). Try to be as stable and accurate as possible.



Flute tongue ram: with a closed embouchure, make a rapid movement of the tongue striking the teeth producing a HT! sound. The resultant sound is a Maj 7th below the written pitch.



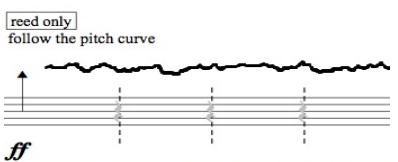
On woodwinds: various multiphonic fingerings are given. For example, on the bassoon, a hollow round pitch (E3) means that this finger will be omitted (from the regular C2 fingering) in order to produce the given multiphonic.



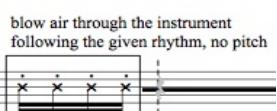
On woodwinds: a square note indicates that only air must be inhaled and exhaled into the instrument with no sounding pitch (a choice between reed or no reed or closed embouchure is given).



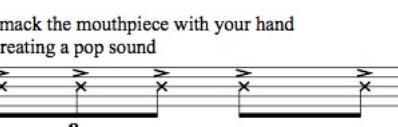
On woodwinds: take off the reed of and slap tongue inside the instrument.



On woodwinds: there is an indication of playing on the reed only without the body of the instrument creating a high pitched note.



On brass: an x type note indicates blowing air through the instrument or smacking the mouthpiece with your hand creating a pop sound.



On brass: 'smack sound'.

All other symbols are explained in the score

Quantum 1

$\text{♩} = 60$

Piccolo (no vib.) (Breath ad libitum)

Flute 2 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Oboe 1 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Oboe 2 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Clarinet in B \flat 1 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Clarinet in B \flat 2 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Bassoon 1 (no vib.) (Breath ad libitum)

Bassoon 2 (no vib.) (Breath ad libitum) (Color trill: choose two alternative fingerings to produce a timbral change (bisbigliando) or slight microtonal deviations. Follow the given rhythm)

Horn in F 1 (no vib.) (Breath ad libitum) (Extremely slow vibrato that actually produces a quartet-tone pitch)(non vib.)

Horn in F 2 (no vib.) (Breath ad libitum) (Extremely slow vibrato that actually produces a quartet-tone pitch) (non vib.)

Trumpet in B \flat 1 (no vib.) (Breath ad libitum) (Extremely slow vibrato that actually produces a quartet-tone pitch) (non vib.)

Trumpet in B \flat 2 (no vib.) (Breath ad libitum) (Extremely slow vibrato that actually produces a quartet-tone pitch) (non vib.)

Trombone (no vib.) (Breath ad libitum)

Percussion 1 Timpani (32 $^{\text{nd}}$ = C \sharp) (Medium timpani mallets) gliss.

Percussion 2 Vib (Vibraphone / hard mallets) 3 (l.v.) mf

Percussion 3 (Crotales / hard mallets) sf

Piano (Inside the piano) (pluck string with the fingernail) mf

Violin I (no vib.) (gradual) (overpressure/scratch tone) Ord.

Violin II (no vib.) (gradual) (overpressure/scratch tone) Ord.

Viola (no vib.) (gradual) (overpressure/scratch tone) Ord.

Violoncello (no vib.) (gradual) (overpressure/scratch tone) Ord.

Contrabass (no vib.) (gradual) (overpressure/scratch tone) Ord.

6

Picc. *sfp*

Fl. 2 *sfp*

Ob. 1 *sfp*

Ob. 2 *mp* 3 *p* *tr* (color trill)

Cl. 1 *sfp* *tr* (color trill)

Cl. 2 *mp* 4 *p* *tr* (color trill)

Bsn. 1 *sfp*

Bsn. 2 *sfp* 3 *tr* (color trill)

Hn. 1 *sfp* (no vib.)

Hn. 2 *sfp* (no vib.)

Tpt. 1 *sfp* (no vib.)

Tpt. 2 *sfp* (no vib.)

Tbn. *sfp* (no vib.)

Perc. 1 (scrape gradually with the thumb across the skin producing a resonant frequency) → *f* *pp* *lv* (simile) *pp* *mf* *lv* (simile) *pp* *mf* *lv* (simile) *pp* *mf* *lv*

Perc. 2 *sf* *pp* *mf* *pp* *mf* *lv*

Perc. 3 *sf* *pp* *mf* *pp* *mf* *lv*

Pno. 5 *sf* (mute the string with the palm of the hand, inside the piano) *mf*

Vln. I *fp*

Vln. II *fp*

Vla. *fp*

Vc. *sfp* (gradual) (overpressure) *f* Ord.

Cb. *sfp* (gradual) (overpressure) *f* Ord.

II

Picc. (random flutter tonguing) sfp

Fl. 2 (random flutter tonguing) tr (color trill)

Ob. 1 tr (color trill)

Ob. 2 mp 3 p

(random flutter tonguing) Cl. 1 tr (color trill)

Cl. 2 mp 4 p

Bsn. 1 (ommit B3 from the standard D2 fingering in order to produce the multiphonic) f p

Bsn. 2 (random flutter tonguing) tr (color trill)

Hn. 1 f p

Hn. 2 sfp

Tpt. 1 sfp

Tpt. 2 sfp

Tbn. sfp

Perc. 1 29°=C# (place an upside down cymbal on the timpani. Tremolo should be performed on the cymbal) pp f l.v. pp mf p

Perc. 2 (Medium mallets) f 4 mp

Perc. 3 (Medium mallets) mf l.v. pp mf l.v.

Pno. 5 mf p 5 mf p 4 p

Vln. I (random tremolo) fmfp

Vln. II (random tremolo) fmfp

Vla. fmfp

Vc. (gradual) (overpressure) f Ord.

Cb. (gradual) (overpressure) f Ord.

16

Picc. (random flutter tonguing)

Fl. 2 (no vib.) tr (color trill) f

Ob. 1 (no vib.)

Ob. 2 f p (no vib.)

Cl. 1 sfp

Cl. 2 (as fast as possible) p

Bsn. 1 (as fast as possible) f p 3

Bsn. 2 (release embouchure pressure and change lip position to produce a multiphonic sonority) f p 5 mf

Hn. 1 + + 3 gliss. p

Hn. 2 (tenuto) (staccato) f

Tpt. 1 (as fast as possible) f p

Tpt. 2 sfp (random flutter tonguing)

Tbn. (random flutter tonguing)

Perc. 1 (irregular pedal gliss.) pp mf l.v

Perc. 2 mf 5 mp (staccato) f

Perc. 3 pp mf l.v

Pno. f mp 6 f

Vln. I fmp (gradual) alternate timbre between the artificial harmonic and regular pitch f

Vln. II (Rapid irregular tremolo glissando in the highest range of the instrument) fmp p f

Vla. (Rapid irregular tremolo glissando in the highest range of the instrument) fmp pp f

Vc. (overpressure) + SP (sul pont.) (gradual) Ord. f p pp f (rapid irregular tremolo glissando in the highest range of the instrument)

Cb. (overpressure) + SP (sul pont.) (gradual) Ord. f p (tenuto) (staccato) f

$\text{♩} = 120$

Picc. (random flutter tonguing) sfp

Fl. 2 (Play the pitches inside the box in any order and rhythmic variation at a medium tempo)

Ob. 1 (no vib.) sfp

Ob. 2 (Play the boxed pitches in any order and rhythmic variation at a medium tempo. Use staccato sparingly)

Cl. 1 (random flutter tonguing) (no vib.) sfp

Cl. 2 (Play the pitches inside the box in any order and rhythmic variation at a medium tempo)

Bsn. 1 (no vib.) sfp

Bsn. 2 (Play the boxed pitches in any order and rhythmic variation at a slow tempo. Use staccato sparingly)

Hn. 1 (no vib.) (staccato) sfp

Hn. 2 (Play the boxed pitches in any order and rhythmic variation at a slow tempo)

Tpt. 1 (staccato) (no vib.) sfp

Tpt. 2 (Play the boxed pitches in any order and rhythmic variation at a slow tempo. Use staccato sparingly)

Tbn. (no vib.) sfp

$\text{♩} = 120$

Perc. 1 fpp

Perc. 2 mf (l.v) hold pedal (Bass Drum / medium B.D mallets) pp (l.v) f

(Medium mallets) (Temple Blocks / medium mallets) (3) (4) (Triangle / triangle beater) ff

Pno. (Repeat the group of notes inside the box in any order and duration until the end of the horizontal line, free accel and rit.) mp inside the piano pp (hand tremolo on the lowest strings) (l.v) ff

Vln. I fp (gradual) (scratch tone) pp (gradual) (scratch tone) ff

Vln. II fp (gradual) (scratch tone) pp (gradual) (scratch tone) ff

Vla. fp (gradual) (scratch tone) pp (gradual) (scratch tone) ff

Vc. fp (gradual) (scratch tone) pp (gradual) (scratch tone) ff

Cb. fp (gradual) (scratch tone) pp (gradual) (scratch tone) ff

24 $\text{♩} = 60$

Picc.

Fl. 2 *slap tongue / pizz on low register* (♩) *mp f ppp*

Ob. 1 *Rolling tone* (♩) (extreme lip pressure to make a beating or rolling quality) *mf ppp*

Ob. 2

Cl. 1 (a) (♩) (i) (repeat the 8th note pattern) (accel.) *mp*
(air through reed)
(Blow air through the reed while changing pronunciation from 'a' to 'i'. Whispering sound.) *(irregular molto vib.)*

Cl. 2 *mp f mp*

Bsn. 1 *(irregular molto vib.)*

Bsn. 2 *mp f mp*

Hn. 1

Hn. 2

Tpt. 1

Tpt. 2

Tbn.

$\text{♩} = 60$

Perc. 1 *mf*

Perc. 2 *mf* *ppp mp* *(Vibraphone / medium mallets)*

Perc. 3 *mf* *(Temple Blocks / medium mallets)*

Pno. *mp f p* *(mute the string with hand)* *3* *(♩) (♩)*

Vln. I *mf p* *(Play the boxed pitches in any order and rhythmic variation at a slow tempo. Use staccato and accents sparingly)*

Vln. II *mf p* *(Play the boxed pitches in any order and rhythmic variation at a slow tempo. Use staccato and accents sparingly)*

Vla. *mf* *clb mp* *(repeat the quaver notes pattern and gradually make a gliss. towards to the middle of the C string)* *ff mp*

Vc. *mf* *clb mp* *(repeat the quaver notes pattern and gradually make a gliss. towards to the middle of the C string)* *ff mp*

Cb. *mf* *mp* *(♩) (♩)* *ff mp*

27

Picc. (irregular molto vib.) *p*

Fl. 2 (irregular molto vib.) *mf*

Ob. 1 (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *p*

Ob. 2 (irregular molto vib.) *mf*

Cl. 1 (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *p*

Cl. 2 (irregular molto vib.) *mf*

Bsn. 1 (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *p*

Bsn. 2 (irregular molto vib.) *mf*

Hn. 1 stopped *mp*, open *5*, stopped *mp*, stopped *mp*

Hn. 2 stopped *mp*, open *5*, without mute *5*, stopped *mp*

Tpt. 1 cup mute *mp*, without mute *mp*

Tpt. 2 cup mute *mp*, (irregular molto vib.) *mf*

Tbn. stopped *mp*

Perc. 1 *mf*

Vib.

Perc. 2 *mf*

Perc. 3 *mf*

Pno. *ppp*

Vln. I *fp*

Vln. II *fp*

Vla. *fp*

Vc. (no vib.) *sfp*

Cb. (no vib.) *sfp*

30

Picc. (irregular molto vib.) *p* (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *f*

Fl. 2 (irregular molto vib.) *mf* (as loud as possible)

Ob. 1 (irregular molto vib.) *p* (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *f*

Ob. 2 (irregular molto vib.) *mf* (as loud as possible)

Cl. 1 (irregular molto vib.) *p* (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *f*

Cl. 2 (irregular molto vib.) *mf* (as loud as possible)

Bsn. 1 (irregular molto vib.) *p* (Play the boxed pitches in any order and rhythmic variation at a fast tempo and legato) *f*

Bsn. 2 (irregular molto vib.) *mf* (ommit C3 from the regular B1 fingering to produce the given multiphonic) (as loud as possible)

Hn. 1 stopped *mp* open 5 stopped (rip. ad lib.) *ff*
Hn. 2 stopped *mp* open 5
Tpt. 1 cup mute 5 6 stopped *ff*
Tpt. 2 cup mute 5
Tbn. (irregular molto vib.) *mf*

Perc. 1 *mf* *ppp* *ff*

Perc. 2 *mf* 5 6 *ff*

Perc. 3 *mf* 5 6 *fff*

Pno. *ppp* *fff*

Vln. I *fp* *fff*

Vln. II *fp* *fff*

Vla. *fp* *fff*

Vc. (no vib.) *sfp* ord. → s.p. *fff*

Cb. (no vib.) *sfp* ord. → s.p. *fff*

33

Picc. *mp*

Fl. 2

Ob. 1 [take reed out]

Ob. 2 [take reed out]

Cl. 1

Cl. 2

Bsn. 1 [take reed out]

Bsn. 2 *p*

Hn. 1

Hn. 2 *p*

Tpt. 1 without mute

Tpt. 2 without mute

Tbn.

Perc. 1 *pp*

Perc. 2 *mf*

(Crotales / medium mallets)

Perc. 3 *mp*

Pno. *f* *mp* (inside the piano) (slap the strings with the palm of the hand) (slap the strings as fast as possible, both hands tremolo) *f* *mp* (slap the strings with the palm of the hand) (slap the strings as fast as possible, both hands tremolo)

Vln. I *fmp*

Vln. I *fmp*

Vln. II *fmp*

Vln. II *fmp*

Vla. *fmp*

ord. Vc. *fmp*

Sul G ord. *b>*

Cb. *fmp*

36

Picc. *mp*

Fl. 2 (in) (breathing in and out through the instrument) (out)

(staccato)

Ob. 1 (breathing in and out through the instrument / no reed)

Ob. 2 (breathing in and out through the instrument / no reed)

Cl. 1 (breathing in and out through the embouchure)

Cl. 2 (in) (breathing in and out through the embouchure)

Bsn. 1 (breathing in and out through the instrument / no reed)

Bsn. 2 (blow air through the mouthpiece into the instrument)

Hn. 1 (out) (in) (out)

(staccato)

Hn. 2 (mouthpiece pop) (hit the mouthpiece with your palm of your hand, so it produces a 'popping' sound; free rhythm inside the measure)

Tpt. 1 (mouthpiece pop) (hit the mouthpiece with your palm of your hand, so it produces a 'popping' sound)

Tpt. 2 (follow the given rhythm)

Tbn.

Perc. 1 *pp*

Perc. 2

Perc. 3

Pno. (finger gliss.) *lv*

Vln. I (very slow gliss.)

Vln. I (very slow gliss.)

Vln. II (very slow gliss.)

Vln. II (very slow gliss.)

Vla. (very slow gliss.)

Vc. (very slow gliss.)

Cb. Sul D (very slow gliss.)

39

Picc. *mp* (pitch bend) (↓) ff

Fl. 2 f (color trill) mf (f.t) ff

Ob. 1 f f ff

Ob. 2 f f ff

Cl. 1 f (color trill) ff

Cl. 2 f mf (f.t) ff

Bsn. 1 f mf ff

Bsn. 2 p stopped ff

Hn. 1 ff

Hn. 2 ff

Tpt. 1 ff

Tpt. 2 hand stopped (flz) mp ff

Tbn. ff

Perc. 1 take sus cymbal off the 29th timpani ff

Perc. 2 ff

Perc. 3 ff l.v

Pno. (p) ff (palm slap inside the piano strings and let vibrate) ff

Vln. I (d) ff

Vln. I (d) ff

Sul E ff

Vln. II ff

Vln. II ff

Vla. (s) ff

Vc. (s) ff

Cb. (s) ff

42

Picc. *mf* *pp*

Fl. 2 *mf* *pp*

[put reed in]

Ob. 1

[put reed in]

Ob. 2

Cl. 1 *mf* *ff* *tr* (tone color trill) *(o)*

(fingering)

Cl. 2 *mf* *ff* *tr* (tone color trill) *(o)*

[put reed in]

Bsn. 1

Bsn. 2 *mf* *ff*

Hn. 1

Hn. 2 stopped *mf* *ff* *f*

Tpt. 1 *mf* *ff* *f*

Tpt. 2 *mf* *ff* *f*

Tbn. *mf* *pp* *mf* *ff* *f*

Perc. 1 *pp* *p* *ff* *f*

Perc. 2 *mf* *pp* *f*

Perc. 3

Pno. ord. *mp* *pp* Inside the piano *f* *lv*

(finger gliss.)

Vln. I (random tremolo) *mf* *pp* *f* *s.p.* (scratch tone)

Vln. I *f* *gliss.* *ord.* *ff*

Vln. II (random tremolo) *mf* *pp* *f* *ff* (gradually) (scratch tone) *s.p.*

Vln. II *f* *gliss.* *ord.* *ff* (gradually) (scratch tone) *s.p.*

Vla. (random tremolo) *mf* *pp* *f* *ff* (gradually) (scratch tone) *s.p.*

Vc. *mf* *pp* *f* *ff* (gradually) (scratch tone) *s.p.*

Cb. *mf* *pp* *f* *ff*

J = 120

Picc. *mf* *ff*

Fl. 2 *subito p* (embouchure hole closed. Blow fast air through the tube) *jet* *fff* *fff*

Ob. 1 *ff*

Ob. 2

Cl. 1 *mf* *ff*

Cl. 2 (breathing in and through the instrument) *in* *fff* *fff*

Bsn. 1 *mp* *ff*

Bsn. 2 *mp*

Hn. 1 *tr* *mf* *ff* *open* *subito p*

Hn. 2 *mf* *ff* *subito p*

Tpt. 1 *mf* *ff* *subito p*

Tpt. 2 *mf* *ff* *subito p*

Tbn. *mp*

Perc. 1 *pp* *f* *p*

(Sus. Cymbal)

Perc. 2 *pp* *f* *Vib.* *mf*

(Temple Blocks / medium mallets)

Perc. 3 *ff* *pizz.* *lv* *ff* *p*

Pno. *fff* (finger gliss.) *lv* *mf*

Vln. I *mf* *ff* (Unstable gliss. with medium vibrato. No more than a half-step deviation in both directions) *vib.* *mp* (ord./ no vib. no gliss.)

Vln. II *mf* *ff* (Unstable gliss. with medium vibrato. No more than a half-step deviation in both directions) *vib.* *mp* (ord./ no vib. no gliss.)

Vla. *mp* *ff* (Unstable gliss. with medium vibrato. No more than a half-step deviation in both directions) *vib.* *mp* (ord./ no vib. no gliss.)

Vc. *p* *ff* *s.p.* *ord.* *mp*

Cb. *pp* *ff* *s.p.* (random left hand pizz.) *ord.* *mp*

49

(lip gliss.)

Picc. *p*

Fl. 2 (lip gliss.) *p*

Ob. 1

Ob. 2

Cl. 1 *mf*

Cl. 2

Bsn. 1 *mf*

Bsn. 2

Hn. 1 *p*

Hn. 2 *p*

Tpt. 1 harmon mute (stem in) *mf*

Tpt. 2 harmon mute (stem in) *mf*

Tbn. *mf*

Perc. 1

Perc. 2 *p*

Perc. 3 *mf*

Pno. ord. *mf*

Vln. I (no vib.) *p*

Vln. II (no vib.) *p*

Vla. (no vib.) *p*

Vc. (no vib.) *p*

Cb. (keep playing the left hand pizz. while glissing on the E string) *p*

(no vib.)

(left hand pizz.) +

(irregular molto vib.)

52

Picc.

Fl. 2

Ob. 1 *p*

Ob. 2 *mf* (change reed position / also light lip pressure)

Cl. 1 *mf* 7

Cl. 2 *p*

Bsn. 1 (release E3 to produce the given multiphonic)

Bsn. 2 *p* *mf*

Hn. 1 +

Hn. 2 +

Tpt. 1

Tpt. 2

Tbn.

Perc. 1

Perc. 2

Perc. 3 *mp* 5 7

Pno. *mp* 5 7 9 4 5 9

Vln. I +

Vln. II d

Vla. d

Vc. + (left hand pizz.)

Cb.

55

Picc. ff

Fl. 2 ff

Ob. 1 *p* ff

Ob. 2 *mf* (change reed position / also light lip pressure) (slow vib.) *mf* (as loud as possible)

Cl. 1 *mf* ff

Cl. 2 *p* ff

Bsn. 1 (release E3 to produce the given multiphonic) *p* *mf* ff

Bsn. 2 *mf* ff

Hn. 1 + ff

Hn. 2 + ff

Tpt. 1 [plunger mute] ff

Tpt. 2 [plunger mute] ff

Tbn. -

Perc. 1 ff

Perc. 2 (fingering) *mp* ff To Tri.

Perc. 3 *mf* ff

Pno. *mp* ff

Vln. I (gradually) (scratch tone) s.p. ff

Vln. II (gradually) (scratch tone) s.p. ff

Vla. (gradually) (scratch tone) s.p. ff

Vc. (gradually) (scratch tone) s.p. ff

Cb. sul E + ff

Hn. 1

Hn. 2

Tpt. 1 open

Tpt. 2 open

Tbn.

Perc. 1

Perc. 2.

Perc. 3. [(Triangle / triangle beater)] 

Pno.

clb (repeat the quaver note pattern and gradually move the bow to the middle of the G string)

Vln. I

clb (touch A on the G string) **mp**

(repeat the quaver note pattern and gradually move the bow to the middle of the G string)

Vln. I

clb (touch A on the G string) **mp**

(gradually accelerate the quaver note pattern)

Vln. II

(repeat the pattern as fast as possible on the G string, and gradually make a gliss. towards the bridge)

Vln. II

clb (touch A on the G string) **mp**

clb (repeat the quaver note pattern)

(gradually accelerate and deaccelerate the rhythm pattern)

Vla.

clb (play behind the bridge) (repeat the quaver note pattern) **mp**

(Play random clb patterns behind the bridge. Follow any accel. decel. changes.)

Vc.

Cb.

Picc. *f*
 Fl. 2 *f*
 Ob. 1 *fp*
 Ob. 2 *fp*
 Cl. 1 *fp*
 Cl. 2 *fp*
 Bsn. 1 *fp*
 Bsn. 2 *fp*
 Hn. 1 *fp*
 Hn. 2 *fp*
 Tpt. 1 *fp*
 Tpt. 2 *fp*
 Tbn. *fp*
 Perc. 1 *f* *fp*
 Perc. 2 *f* *p* *fff*
 Perc. 3 *f* *p* *fff*
 Pno. *f* *mp* *fff*
 Vln. I *mp* *ff* *mp* *fff*
 Vln. I *mp* *ff* *mp* *fff*
 Vln. II *mp* *ff* *fff*
 Vln. II *ff* *mp* *ff* *mp* *fff*
 Vla. *ff* *mp* *ff* *mp* *(gradually)* *fff*
 Vcl. *ff* *mp* *ff* *mp* *(gradually)* *fff*
 Cb. *ff* *fp* *ff*

(play behind the bridge)
 Col legno battuto
 (repeat the quavers note pattern)

(scratch tone)

(gradually) (scratch tone)

68

Picc. (no vib.) $\sharp\Omega$
 Fl. 2 (no vib.) \mp
 Ob. 1 (no vib.) \mp
 Ob. 2 (no vib.) \mp
 Cl. 1 (no vib.) \mp
 Cl. 2 (no vib.) \mp
 Bsn. 1 (no vib.) \mp
 Bsn. 2 (no vib.) \mp

Hn. 1 (no vib.) \pm
 Hn. 2 (no vib.) \mp
 Tpt. 1 harmon mute (stem in)
 (no vib.)
 Tpt. 2 harmon mute (stem in)
 (no vib.)
 Tbn. (no vib.) \mp
 Perc. 1

Perc. 2 (Bass Drum / medium B.D mallet) p
 Perc. 3 f p

Pno. p 5 5 3 ff p

Vln. I p mp
 Vln. II p mp
 Vln. III p mp
 Vln. IV p mp
 Vla. p mp
 Vc. p mp
 Cb. p mf

75

Picc. *f* *ff* *mp* *f* *mp* *mf*

Fl. 2 *f* *mp* *f* *mp* *mf*

Ob. 1 *f* *mp* *f* *mp*

Ob. 2 *f* *mp*

Cl. 1 *f* *mp*

Cl. 2 *f* *mp* *mf* *f*

Bsn. 1 *f* *mp*

Bsn. 2 *o x o | o o o* *c# w* *f* *mp* *mf*

Hn. 1 *f* *mp*

Hn. 2 *f* *mp* *mf* *f*

Tpt. 1 *f* *mp*

Tpt. 2 *f* *mp*

Tbn. *f* *mp*

Perc. 1 *ff* *fp*

Perc. 2 *f* *mp*

Perc. 3. *ff* *p*

(Medium Gong / hard mallet) *l.v.* *ff* *mf* *ff*

(Bass Drum / medium B.D mallets)

Pno. *mp* *ff* *mf* *ff*

Vln. I *mp* *f* *mp*

Vln. I *mp* *f* *mp*

Vln. II *mp* *f* *mp*

Vln. II *mp* *f* *mp*

Vla. *mp* *f* *mp*

Vc. *mp* *f* *mp*

Cb. *mf* *ff* *mf*

81

Picc. *mf* 5

Fl. 2 *f* *p*

Ob. 1 *mf* 7

Ob. 2 *f* *p* (change reed position / also light lip pressure)

Cl. 1 *mf* 6

Cl. 2 *f* *p* *f* (as soft as possible)

Bsn. 1 *mf* 5

Bsn. 2 *f* *p* *mf* (release E3 to produce the given multiphonic)

Hn. 1

Hn. 2

Tpt. 1

Tpt. 2

Tbn.

Perc. 1

Perc. 2 *mf* *f* *p*

Perc. 3 *mf* *f*

Pno. *g* Inside the piano (finger gliss.) *l.v.* *mp*

Vln. I *mp* (random tremolo disturbances) *pp*

Vln. I *mp* (random tremolo disturbances) *pp*

Vln. II *mp* (random tremolo disturbances) *pp*

Vln. II *mp* (random tremolo disturbances) *pp*

Vla. *mp* (random tremolo disturbances) *pp*

Vc. *mp* *f* (random tremolo disturbances) *ff* *pp*

Cb. *mf*

84

Picc. *mf*

Fl. 2 *f*

Ob. 1 *mf* (lip.)

Ob. 2

Cl. 1 *mf*

Cl. 2 *f*

Bsn. 1 *mf*

Bsn. 2

Hn. 1 (half valve gliss.)

Hn. 2 (half valve gliss.)

Tpt. 1 (half valve gliss.)

Tpt. 2 (half valve gliss.)

Tbn.

Perc. 1

Perc. 2 *f*

Perc. 3 *f* (Hard yarn beater)

(Temple Blocks / hard plastic mallets)

Pno. *mf* (ord.) *f* *mp*

Vln. I *p*

Vln. I *p*

Vln. II *p*

Vln. II *p*

Vla. *p*

Vc. *p*

Cb. *mp*

(very short pause of breathing)

Picc. #
Fl. 2 p
(very short pause of breathing)
Ob. 1 p
(very short pause of breathing)
Ob. 2 p
(very short pause of breathing)
Cl. 1 p
(very short pause of breathing)
Cl. 2 p
Bsn. 1
Bsn. 2

Hn. 1
Hn. 2
Tpt. 1
Tpt. 2
Tbn.

Perc. 1 *mf* *p*
mf
Perc. 2 *mf* *p*
Perc. 3 *mf* *p*

Pno.

Vln. I s.p. *p*
Vln. I s.p.
Vln. II s.p. (very slow gliss.) *p*
Vln. II s.p. (very slow gliss.) *p*
Vla. s.p. (very slow gliss.) *p*
Vc. s.p. (very slow gliss.) *p*
Cb. s.p. (very slow gliss.) *mp*

91 (lip) (re-finger) (.) f

Picc. Fl. 2 Ob. 1 Ob. 2 Cl. 1 Cl. 2 Bsn. 1 Bsn. 2

(very slow key gliss.) (very slow key gliss.)

Hn. 1 Hn. 2 Tpt. 1 Tpt. 2 Tbn.

32ⁿ=D2, 29ⁿ=A2, 23ⁿ=G#3

Perc. 1 Perc. 2 Perc. 3

Pno.

Vln. I Vln. I Vln. II Vln. II Vla. Vc. Cb.

(very slow gliss.) (gradually scratch tone)

p ————— f

p ————— ff

Quantum 2

Measure 42

(as few breathing points as possible)

Picc. *subito p*

(as few breathing points as possible)

Fl. 2 (senza tempo, within the bar) 8^{w} (11th) (10th) (9th) (8th) (7th) (13th) (14th)

(Whistle tone / 12th partial)

(fingering) 8^{w} *mp*

Perc. 1 *p* l.v.

Vibraphone (Left hand = hard rubber mallet (for pitch bend)) Vib (Right hand = standard mallet plus Double Bass bow (both on the same hand)) (hard rubber mallet) (standard mallet)

(For pitch bending, play the given notes normally with the standard mallet and then rapidly use the hard rubber mallet to press against the vibraphone bar at its nodal point and move or slide the mallet away)

(Suspend the triangle on your hand. For triangle vibrato, hit the triangle and wiggle your hand/palm in order to produce vibrato)

Triangle \triangle (fast vib.) *f* *mp*

Perc. 3 pizz. l.v.

Pno. Inside the piano *mf* l.v.

solo

Vln. I *subito p*

sul D solo

Vc.

Cb. *mp*

Measure 99

Picc. 8^{w} (random whistle tone gliss)

Fl. 2 (11th) (10th) (9th) (8th) (7th) (13th)

Perc. 1 *p*

Perc. 2

Perc. 3 8^{w} 8^{w} 8^{w} *mp* 8^{w} 8^{w} *mf* 8^{w}

Pno. 8^{w} 8^{w} 8^{w} 8^{w} 8^{w} 8^{w}

Vln. I

Vln. II

Vc.

Cb.

103

Picc. (Whistle tone / 16th partial)

Fl. 2

Perc. 1

Perc. 2. To Gong [Triangle beater / left hand]

Perc. 3

Pno.

(damp the string inside the piano with your index finger)

Vln. I clb (repeat the quintuplet pattern and move the bow gradually to the middle of the G string)

Vln. II clb (repeat the quintuplet pattern and move the bow gradually to the middle of the G string)

Vc. (seagull effect / keep the distance between the fingers the same while sliding)

Cb.

107

Picc. (re-finger)

Fl. 2

Perc. 1 Legato

(Gong) (Vibraphone) [Vib] (Scrape with triangle beater) Left hand = hard rubber mallet (for pitch bend)

Perc. 2 (lively damp with fingers)

Perc. 3

Pno.

Vln. I

Vln. II

Vc.

Cb.

III

Picc.

p

Fl. 2 (11th partial) (13th) (7th)

Fl. 2 **mp**

Perc. 1

Perc. 2

Perc. 3

(mute all strings with palm)

Pno.

Vln. I (clb / play behind the bridge) (repeat the semiquaver note pattern)

Vln. II (repeat the semiquaver note pattern)

Vc.

Cb.

II

Picc.

115 (re-finger) (re-finger)

8^{ve} (11th partial) (13th) (8th) (7th)

Fl. 2 **mp**

Perc. 1

Perc. 2 (rotor on / slow vibrato)

Perc. 3

Pno.

Vln. I (repeat the semiquaver note pattern)

Vln. II (repeat the semiquaver note pattern)

Vc.

Cb.

Bass Clarinet
in B \flat (breath freely)
B. Cl. (multiphonics using the specific fingering, and make a gliss. on the bending line)
mp
(no vib.) (ommit C3 fingering to produce the multiphonic) (in sync with the clarinet)

Hn. 1 (no vib.) (as few breathing points as possible) (sung notes)
Tbn. IV (pedal tone) T IV (momentarily press the F attachment to get D2)
Tbn. (breath freely)
mp

Perc. 1 3 3 3 3 3 3 3 3 3
mp

Perc. 2 3 3 3 3 3 3 3 3
mp

Pno (mute string with index finger) (press the muted string gradually so that the pitch will be raised the pitch slightly)
mp

Vln. I sul G (scrape across the string with your fingernail) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.)
mp

Vln. II sul G (scrape across the string with your fingernail) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.)
(no vib.)

Cb. (no vib.)

Picc.
B. Cl. (no vib.) (in sync with the clarinet)
mp

Hn. 1 (no vib.) (as few breathing points as possible) (sung notes)
Tbn. IV (pedal tone) T IV (momentarily press the F attachment to get D2)
Tbn. (as few breathing points as possible)

Perc. 2 Motor ON 3
mp

Pno (press the muted string gradually so that the pitch will be raised the pitch slightly)
mp

Vln. I sul G (.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.)
mp

Vln. II sul G (accel.) (rit.) (accel.) (rit.) (accel.) (rit.) (accel.) (rit.)
(scrape across the string with your fingernail)
sul E
mp

Cb. (no vib.)

127

B. Cl. *mp*

Bsn. 1 *mp*

Hn. 1 IV (pedal tone)

Tbn. *mp*

Perc. 1 *mp* *p* *subito f*

Perc. 2 *mf* *subito f*

Pno. *Ord.* *mf* *subito f*

Vc. *mp* (gradual string pressure) (scratch tone)

Cb. *mp* (gradual string pressure) (scratch tone) *ff*

130 (no vib.)

Picc. *mf* (no vib.)

Fl. 2 *mf*

Tbn. IV (pedal tone)

Perc. 1 *mp* *ff* *p* *f*

Perc. 2 (gradually) *Motor ON*

Perc. 3 *mf* To T. Bl. Temple Blocks / medium mallets

Pno. *ff* *fff* *f* (scratch tone) alto s.p.

Vln. I *mf*

Vln. I *mf*

Vln. II *mf*

Vln. II s.p. clb ord.

Vc. *f* s.p. clb ord.

Cb. *f* *mf*

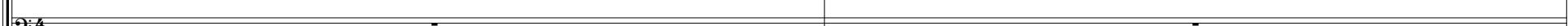
136

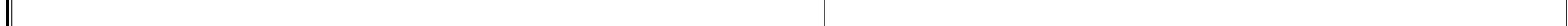
Picc. 

Fl. 2 

B. Cl. 

Hn. 1 

Hn. 2 

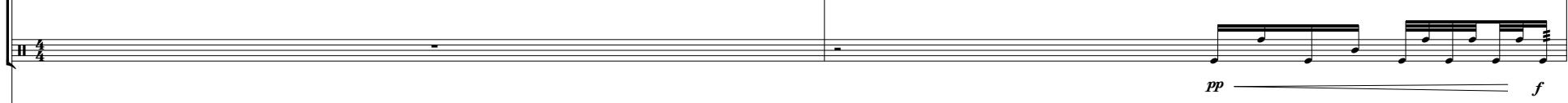
Tpt. 1 

Tpt. 2 

Tbn. 

Perc. 1 

Perc. 2 

Perc. 3 

Pno. 

Vln. I 

Vln. II 

Vc. 

Cb. 

(strike the timpani shell)

(measured tremolo)

pizz.

mf

6

pp

f

mf

pp

f

138

Picc.

Fl. 2

B. Cl.

Bsn. 1

Hn. 1

Hn. 2

Tpt. 1

Tpt. 2

Tbn.

(slow pedal tone gliss)

Tbno.

Perc. 1

Perc. 3

Pno.

Vln. I

Vln. II

Vla.

Vc.

Cb.

ff

f

ff

f

f

f

f

f

mf

mf

f

ord.

f

ord.

f

ord.

s.p.
(scratch tone)

f

ord.

s.p.
(scratch tone)

f

ff

A tempo

143 (no vib.)

Picc. *p* <--

B. Cl. (no vib.)

Bsn. 1 (no vib.)

Tbn. *p*

A tempo

Perc. 1 *pp*

Perc. 2 *ff* (Gong / gong beater) (Triangle / triangle beater)

Perc. 3 *ff* (Temple Blocks / medium mallets) (Triangle / triangle beater)

Pno. *ff* (on keys)

Vln. I s.t.

Vln. I *ppp* s.t.

Vln. II *ppp* s.t.

Vln. II *ppp* s.t.

Vla. *ppp* s.t.

Vc. *ppp* ord.

Cb. 3 3 3 *pp*

Meno mosso

148 (play on the rim) (gradually) (gradually) (gradually)

Perc. 1 *mp*

Pno. (apply gradual pressure on the muted string so that it raises the pitch slightly) *mf*

Vln. I (legato) (slow) (staccato) (slow) (legato) (fast) (staccato) (slow) (legato) (fast) (staccato) (slow) (legato) (fast) (staccato) (slow) (legato) (fast)

Vln. I (repeat the boxed pitches in any order and follow instructions) *sp* (legato) (slow) (staccato) (fast) (legato) (fast) (staccato) (slow) (legato) (fast) (staccato) (slow) (legato) (fast)

Vln. II (legato) (slow) (staccato) (medium tempo) (staccato) (fast) (legato) (slow) (staccato) (fast) (legato) (slow) (staccato) (fast) (legato) (slow) (staccato) (fast)

Vln. II (repeat the boxed pitches in any order and follow instructions) *sp* (legato) (slow) (staccato) (fast) (staccato) (medium tempo) (staccato) (fast) (legato) (slow) (staccato) (fast) (legato) (slow) (staccato) (fast)

Cb. SP (random sul pont. tremolo) simile

Musical score page 152 featuring multiple staves for various instruments:

- Ob. 1**: Two staves for Oboe. The first staff has a dynamic of **f**. The second staff has dynamics of **c**, **f**, and **ff**.
- Ob. 2**: Two staves for Oboe. Dynamics include **f**, **f**, and **ff**.
- Tbn.**: Trombone staff. Dynamics include **f** and **ff**.
- Perc. 1**: Percussion staff. Dynamics include **f** and **ff**.
- Pno.**: Piano staff. Dynamics include **f** and **ff**. Instructions: (mute string with hand) (no mute).
- Vln. I**: Violin staff. Dynamics include **fff**.
- Vln. I**: Violin staff. Dynamics include **mf**.
- Vln. II**: Violin staff. Dynamics include **mf**.
- Vln. II**: Violin staff. Dynamics include **mf**.
- Vla.**: Viola staff. Dynamics include **mf**.
- Vc.**: Cello staff. Dynamics include **pizz.** and **fff**.
- Cb.**: Double Bass staff. Dynamics include **f**.

Instructions and dynamics are placed above the staves where applicable. Measure numbers are present at the top of each staff.

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Picc. 154 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Fl. 2 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Ob. 1 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Ob. 2 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

B. Cl. (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Cl. 2 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Bsn. 1 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

(free duration sensa tempo within the duration
of a crotchet)
(the broken barlines are borderlines of crotchets)

(fast)

Bsn. 2 (slow) gradually (fast) (very fast) (slow)

f *mp* *f* *mf*

Tbn. 3 3 3 3 3 3

f

Perc. 1 *mf*

Pno. 5 5 5 5 5 5

f

156

Perc. 1 (Place the palm of your hand on the timpani skin. Muffled muted sound)

Perc. 1 *f* (finger gliss on the highest strings)

Pno. Inside the piano (move the muted point on the string gradually inwards so that it produces an alternation between muted sounds and various harmonics)

157

Perc.1

(Use your index finger. Move the pressure point on the skin gradually inwards as well as creating more pressure while doing it so that it produces an upwards pitch shift)

f

Pno.

sfz

f

158

Picc. *f*

(Use your index finger. Move the pressure point on the skin gradually inwards as well as creating more pressure while doing it so that it produces an upwards pitch shift)

Perc.1 *sfp* *pp* *f*

(repeat the boxed pitches in any order and rhythm and follow instructions)

Perc.2 *f*

Perc.3 *f*

Pno.

Vln. I *arco* *f*

To Sus. Cym.

=

159

Picc. *f*

Ob. 1 *f*

B. Cl. *f*

Bsn. 1 *f*

Tbn. *f* *mf*

Perc.1 *ff* *mf* *ff* *mf* *ff* *mf*

Perc.2 *f*

Perc.3 *f*

Pno.

Sus. Cymbal / triangle beater

scrape across

(no vib)

Picc. *mf*

Fl. 2 (Whistle tone / 12th partial) *mf*

(fingering)

Perc. 2 *mf*

Perc. 3 (muted) *mf*

Perc. 2 circular sustained scrape *mp* *f*

Pno. (finger gliss on the highest strings) *mf* (left hand) (right hand) (left hand) (right hand) *ff*

Vln. I sul D *mf* s.p. *ff*

Vln. II *mf* *ff*

=

Ob. 1 *f*

B. Cl. (retrigger multiphonic) *mf*

Bsn. 1 (ommit B2 from the A2 normal fingering to produce the multiphonic. Random beating occurs) *mf*

Hn. 1 *f*

Tbn. *f*

Perc. 1 *ff* *mf* *ff* *mf* *ff* *mf*

Pno. *sfz* *f*

Cb. arco (scratch tone) *sfz* *mf*

Pno. (scratch tone) *sfz* *mf*

(no vib)

Picc. *mf*

Fl. 2 (random gliss on the whistle tone partials)
(Whistle tone / 12th partial)
(fingering) *mf*

Perc. 2 *mf*
scrape across

Perc. 3 (muted) *mf*
(finger gliss on the highest strings inside the piano)

Pno. *mf* *f* *mp* *f* *mf* *p*

sul D

Vln. I *mf* *s.p.* pizz. *ff* *pp*

Vln. II *mf* pizz. *ff* *pp*

Cb. *mf* *pp*

=

164 (unfocused sound, almost breathlike)

Picc. *mf* *f* *mf* *f* *mf* *f*

Ob. 1 *mf* *tr* *tr*

B. Cl. *f* *5* (make a irregular gliss. from the low partial to high and vice versa) (high harmonic region partials)
(low harmonic region partials)

Bsn. 1 *f*

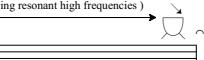
Tbn. *mf* *3* *3* *3* *3* *f*

Pno. Ord. *pp* *mp* *f*

Vln. I arco *mf*

Vln. II arco *mf*

Quantum 3

166 [32"=E] (scrape your thumb across the skin producing resonant high frequencies) 

Perc.1 (vary bow placement, pressure and speed of the bow. Try to get different timbres with every repeat)

(Sus. cymbal / violin bow)  Lv

Perc.2  mp f  mp f  mp f  mp f

(Crotale / violin bow)  Lv

Perc.3  mp f

171  Lv  Lv  Lv  Lv

Perc.1 mp f  (Vibraphone /motor off/ violin bow)  (Sus. Cymbal)  (Vibraphone)  Vib

Perc.2 V Lv  mp f  mp f  mp f  mp f

Perc.3 V Lv  mp f  mp f  mp f

Flute 175 Flute (olian sounds/ residual tones (light, more windy sound. Almost no pitch is heard))

Fl. 1  mp                                                <img alt="Flute icon" data-bbox="110

180 tongue ram (sounds M7th lower)

Fl. f

closed embouchure
(air through instrument)
(inhale) (exhale)

Fl. 2 f

(inhale) (exhale) (inhale) (exhale)

Ob. 1 f

Slap Tongue

B. Cl. f

slightly accelerate and decelerate
the 16th note pattern

Hn. 1 blow air through the instrument
following the given rhythm, no pitch

Hn. 2 blow air through the instrument
following the given rhythm, no pitch

Tbn. smack the mouthpiece with your hand
creating a pop sound

Perc. 1 $f \longrightarrow mp$

Perc. 2 $mp \longrightarrow f$

Perc. 3 mp

Vln. I mp

Vln. II mp

Vc. mp

Col legno circular bowing
(erect almost non-pitch. Randomly vary the speed and dynamics of the gesture)
(faster/louder)

184 reed off

Slap tongue inside the instrument
follow the given fingerings

Ob. 1 f

Slap Tongue 3

reed only
follow the pitch curve

Slap tongue inside the instrument

B. Cl. f

air only

Slap Tongue 3

reed only
follow the pitch curve

slap tongue with the reed off

Take reed off

Bsn. 1 f

slap tongue with the reed off

Tbn. f

smack the mouthpiece with your hand
creating a pop sound

(on the shell of the timpani)

Perc. 1 f

pp

Perc. 2 p

\wedge

(Temple Blocks / medium mallets)

Perc. 3 mf

pp

mp

fluctuate the pitch of the artificial harmonic. Follow the pitch curve

Vln. I f

mf

187

Fl. 1
Fl. 2
Ob. 1
B. Cl.
Bsn. 1
Tbn.
Perc. 1
Perc. 2
Perc. 3

closed embouchure (inhale) (exhale)
ff
reed off
Slap Tongue
ff
reed off
slap tongue
ff
smack the mouthpiece with your hand creating a pop sound
ff
(hand mute/ muffled sound)
f
(hand mute)
ff
ff
ff
ff
ff
f

189

To Picc. To Fl.

Fl. 1
Fl. 2
Ob. 1
B. Cl.
Bsn. 1
Tbn.
Perc. 1
Perc. 2
Perc. 3
Vln. I
Vln. II
Vla.
Vc.
Cb.

clb
(repeat the quintuplet pattern and gradually move the bow to the middle of the G string)
mp
f
mp
clb
(repeat the quintuplet pattern and gradually move the bow to the middle of the E string)
mp
f
sul C
(scrape across the string with your fingernail)
accel.
mf
sul C
(scrape across the string with your fingernail)
accel.
mf
sul C
(scrape across the string with your fingernail)
accel.
mf
clb
(repeat the pattern and gradually move the bow from the middle of the C string to normal position and back)
mp
f
mp
f
mp

reed only (as few breath points as possible)
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(with your finger, slightly cover the end of the reed in order to produce a muted downwards pitch gliss)

Ob. 1

193

mf (dynamic accents) <> <> <>

reed only (as few breath points as possible)
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(with your finger, slightly cover the end of the reed in order to produce a muted downwards pitch gliss)

Ob. 2

mf (dynamic accents) <> <> <> <> <> <> <>

mouthpiece plus neck only
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(use your hand to block the mouthpiece so it produces a downward glissando)

B. Cl.

mf (dynamic accents) <> <> <> <> <> <> <>

mouthpiece only
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(use your hand to block the mouthpiece so it produces a downward glissando)

C. Cl.

mf (dynamic accents) <> <> <> <> <> <> <>

reed only
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(with your finger, slightly cover the end of the reed in order to produce a muted downwards pitch gliss)

Bsn. 1

mf (dynamic accents) <> <> <> <> <> <> <>

reed only
follow the pitch curve (more or less pressure on the reed to change the resultant pitch)

(with your finger, slightly cover the end of the reed in order to produce a muted downwards pitch gliss)

Bsn. 2

mf (dynamic accents) <> <> <> <> <> <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vln. I

mf <> <> <> <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vln. I

mf <> <> <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vln. II

mf <> <> <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vln. II

mf <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vla.

mf <> <> <> <>

ord. → s.p → ord.
harmonic disturbance by increasing bow pressure and position

pp V (alternate between up and down bows)

Vc.

mf <> <> <>

Cb.

mf <> <> <> <> <> <>



202

Picc. *mf* *ppp*

Fl. 2 *mf* *ppp*

Ob. 1 *mf* *ppp*

Ob. 2 *mf* *ppp*

B. Cl. *mf* *ppp*

Cl. 2 *mf* *ppp*

Bsn. 1 *mf* *ppp*

Bsn. 2 *mf* *ppp*

Hn. 1 *mf* *ppp*

Hn. 2 *mf* *ppp*

Tpt. 1 *mf* *ppp*

Tpt. 2 *mf* *ppp*

Tbn. *mf* *ppp*

Perc. 1 *mf* *ppp*

Perc. 2 *mf* *p* *l.v.*
 (Temple Blocks / medium mallets)

Perc. 3 *mf* *ppp*

Pno. *mf* *ppp*

Vln. I *mf* *ppp*

Vln. I *mf* *ppp*

Vln. II *mf* *ppp*

Vln. II *mf* *ppp*

Vla. *mf* *ppp*

Vc. *mf* *ppp*

Cb. *mf* *ppp*